

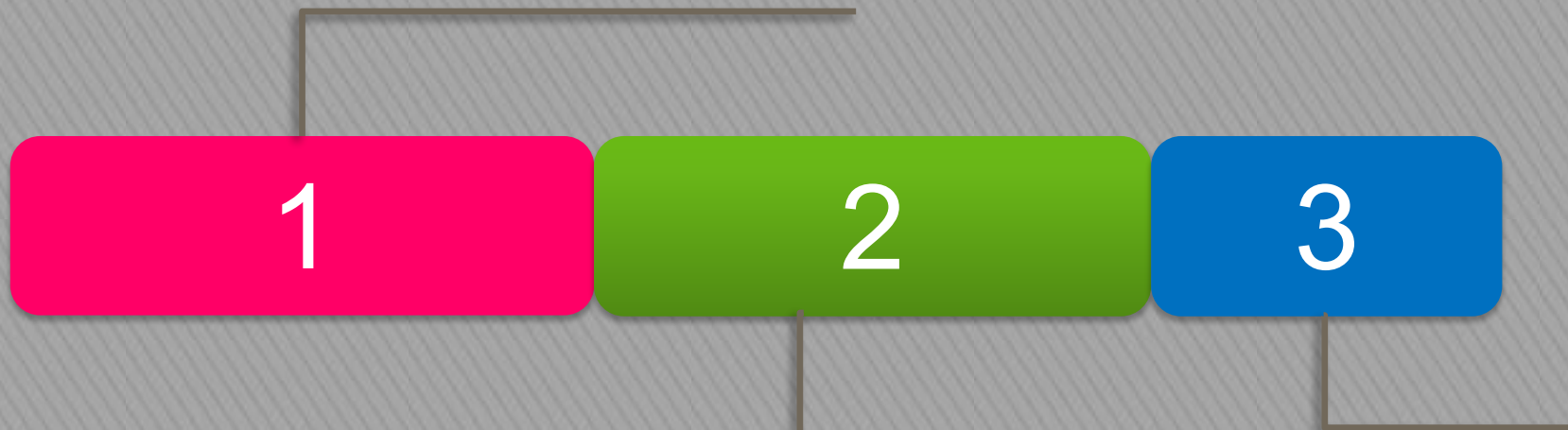
How to deliver technical presentations: The right way

Кой съм аз?

- » Студент в НБУ
- » Със страст към:
 - > SQL Server
 - > Презентациите
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План за днес

Основни съвети и препоръки



„Техническата част“

Изводи и обобщение

ВИНАГИ ЩЕ ИМА
НЕДОВОЛНИ!



ЦЕЛ ИЛИ ПОСЛАНИЕ

ФАКТОРЪТ ПУБЛИКА

ПОДГОТОВЬТЕ СЕ!



ИМАЙТЕ СТРУКТУРА

УПРАЖНЯВАЙТЕ
УПРАЖНЯВАЙТЕ
УПРАЖНЯВАЙТЕ
СЕ!

„Бъди готов на 150%,
за да изнесеш 100%!“

ТАЙМИНГ!

СЦЕНИЧНА ТРЕСКА

ВИЕ СТЕ ЕМОЦИЈАТА

СИЛНО НАЧАЛО

ЗАЩО ПЕРЕДИ КАК

СТРУКТУРИРАНО
СТ
ТОЧНОСТ
ЯСНОТА

ФАКТОРЪТ ПУБЛИКА

„КАКТО ВСИЧКИ
ЗНАЕМ“

НЕВЕРБАЛНА КОМУНИКАЦИЯ

АНГАЖИРАЩ КРАЙ

Q&A

План за днес

Основни съвети и препоръки




„Техническата част“

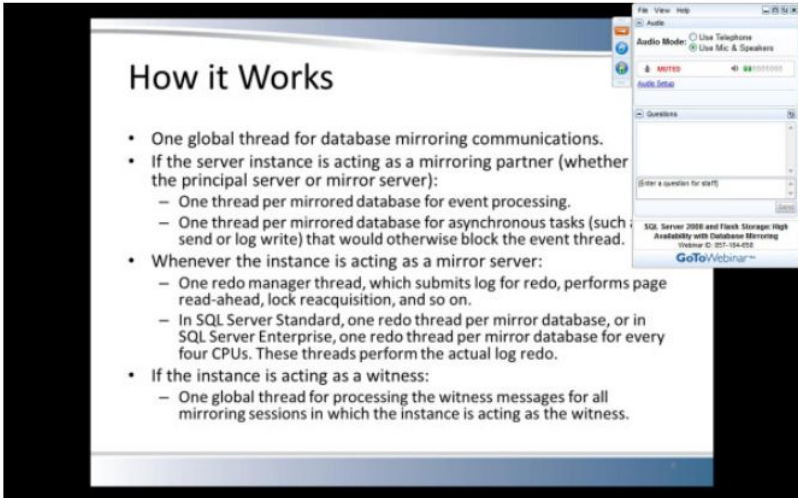
http://twitter.com/#/BorisHristov/status/6076977106423808

Twitter / @BorisHristov: PL...

twitter Search Home Profile Messages Who To Follow BorisHristov

 **@BorisHristov**
Boris Hristov

PLEASE, DON'T DO THIS TO US! JUST...
STOP!!! #epic #fail #presentation
#webinar #sql <http://twitpic.com/4na26u>



- One global thread for database mirroring communications.
- If the server instance is acting as a mirroring partner (whether the principal server or mirror server):
 - One thread per mirrored database for event processing.
 - One thread per mirrored database for asynchronous tasks (such as send or log write) that would otherwise block the event thread.
- Whenever the instance is acting as a mirror server:
 - One redo manager thread, which submits log for redo, performs page read-ahead, lock reacquisition, and so on.
 - In SQL Server Standard, one redo thread per mirror database, or in SQL Server Enterprise, one redo thread per mirror database for every four CPUs. These threads perform the actual log redo.
- If the instance is acting as a witness:
 - One global thread for processing the witness messages for all mirroring sessions in which the instance is acting as the witness.

GoToWebinar


```
public class AlbumManager
{
    static private string _defaultPath;
    static public string DefaultPath
    {
        get { return _defaultPath; }
        set { _defaultPath = value; }
    }
}
```

```
static AlbumManager()
{
    _defaultPath = Environment.GetFolderPath(
        Environment.SpecialFolder.Personal)
        + @"\Albums";
}
```

```
private int _pos = -1;
private string _name = String.Empty;
private PhotoAlbum _album;
```

```
public AlbumManager()
{
    _album = new PhotoAlbum();
}
```

```
public AlbumManager(string name)
{
    _name = name;
    // TODO: load the album
    throw new NotImplementedException();
}
```

```
public PhotoAlbum Album
{
    get { return _album; }
}
```

```
public string FullName
{
    get { return _name; }
    private set { _name = value; }
}
```

```
public string ShortName
{
    get
    {
        if (String.IsNullOrEmpty(FullName))
            return null;
        else
            return Path.GetFileName(FullName);
    }
}
```

```
public PhotoAlbum CurrentImage
{
    get
    {
        if (Index < 0 || Index >= Album.Count)
            return null;
        return Album[_pos];
    }
}
```

```
public PhotoAlbum CurrentImage
{
    get
    {
        if (Index < 0 || Index >= Album.Count)
            return null;
        return Album[_pos];
    }
}
```

```
public int Index
{
    get
    {
        int count = Album.Count;
        if (_pos >= count)
            _pos = count - 1;
        return _pos;
    }
}
```

```
public PhotoAlbum Album
{
    get { return _album; }
    set { _album = value; }
}
```

```
static public bool AlbumExists(string name)
{
    // TODO: implement AlbumExists method
    return false;
}
```

Решението ☺

```
public void Save()
{
    // TODO: Implement Save method
    throw new NotImplementedException();
}

public void Save(string name, bool overwrite)
{
    // TODO: Implement Save(name) method
    throw new NotImplementedException();
}

public bool MoveNext()
{
    if (Index >= Album.Count)
        return false;
    Index++;
    return true;
}

public bool MovePrev()
{
    if (Index <= 0)
        return false;
    Index--;
    return true;
}
}
```



```
class Person
{
    public virtual void PrintName()
    {
        Console.WriteLine("I am a person.");
    }
}

class Trainer : Person
{
    public override void PrintName()
    {
        Console.WriteLine("I am a trainer.");
    }
}

class Student : Person
{
    public override void PrintName()
    {
        Console.WriteLine("I am a student.");
    }
}
```

СТИГА С ТОЗИ
ТЕКСТ!

ВЕЛИКИТЕ БУЛЕТИ

ШРИФТОВЕ

DEMO

ДАННИ И КАРТИНКИ

5. Binaries in the Database

- SharePoint
- Fax software
- Web site profile images
- File uploads



АКРОНИМИ

16:9 > 4:3

SCREEN SAVER
POWER SAVING OPTIONS
OFF!

DEMO TIME!
PREPARE OR DIE!

DEMO

Софтуер за виртуализация

Q&A

План за днес



Извод и обобщение

Едва ли успяхме да покрием всичко!

Никой не казва, че трябва да е лесно!

Но отделете време и се забавлявайте!

Q&A

PDF файл

<http://borishristov.com/blog/wp-content/uploads/2011/06/Technical-Presentations.pdf>

Благодаря
за
вниманието!