

Numeral systems.  
Transfer numeral from one  
numeral system to another.  
Arithmetic in the numeral  
systems.

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# **Numeral system**

- (or system of numeration) is a writing system for expressing numbers; that is, a mathematical notation for representing numbers of a given set, using digits or other symbols in a consistent manner**

The number the numeral represents is called its value.

- Ideally, a numeral system will:
- Represent a useful set of numbers (e.g. all integers, or rational numbers)
- Give every number represented a unique representation (or at least a standard representation)
- Reflect the algebraic and arithmetic structure of the numbers

# Main numeral systems

- The most commonly used system of numerals is the Hindu–Arabic numeral system. Two Indian mathematicians are credited with developing it. Aryabhata of Kusumapura developed the place-value notation in the 5th century and a century later Brahmagupta introduced the symbol for zero.

# Decimal Numbers

- Decimal numbers (base 10)
  - Represented using 10 numerals: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9
- Each position represents a power of 10:
  - $401 = 4 * 10^2 + 0 * 10^1 + 1 * 10^0 = 400 + 1$
  - $130 = 1 * 10^2 + 3 * 10^1 + 0 * 10^0 = 100 + 30$
  - $9786 = 9 * 10^3 + 7 * 10^2 + 8 * 10^1 + 6 * 10^0 =$   
 $= 9 * 1000 + 7 * 100 + 8 * 10 + 6 * 1$

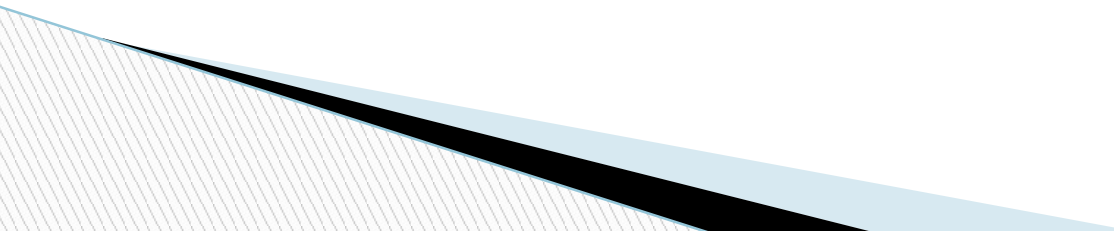
# Binary Numeral System

- Binary numbers are represented by sequence of bits (smallest unit of information – 0 or 1)
  - Bits are easy to represent in electronics
- 1 0 0 1 0 0 1 0
- 1 0 0 1 0 0 1 1
- 1 1 1 1 1 1 1 1
- 1 0 1 1 0 0 1 0

# Binary Numbers

- Binary numbers (base 2)
  - Represented by 2 numerals: 0 and 1
- Each position represents a power of 2:
  - $101_b = 1 \cdot 2^2 + 0 \cdot 2^1 + 1 \cdot 2^0 = 100_b + 1_b = 4 + 1 = 5$
  - $110_b = 1 \cdot 2^2 + 1 \cdot 2^1 + 0 \cdot 2^0 = 100_b + 10_b = 4 + 2 = 6$
  - $110101_b = 1 \cdot 2^5 + 1 \cdot 2^4 + 0 \cdot 2^3 + 1 \cdot 2^2 + 0 \cdot 2^1 + 1 \cdot 2^0 = 32 + 16 + 4 + 1 = 53$

# How Computers Represent Text Data?

- A text encoding is a system that uses binary numbers (1 and 0) to represent characters
    - Letters, numerals, etc.
  - In the ASCII encoding each character consists of 8 bits (one byte) of data
    - ASCII is used in nearly all personal computers
  - In the Unicode(UTF-16) encoding each character consists of 16 bits (two bytes)
    - Can represent many alphabets
- 



# Number Systems

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graph TD; A[Number Systems] --> B[Decimal]; A --> C[Binary]; A --> D[Octal]; A --> E[Hexadecimal]; B --- B1[Counting using fingers  
Base 10 System (0-9)]; C --- C1[For computers-since flip flops  
store either 0 or 1  
Base 2 (0,1)]; C --- C2[To shorten long binary numbers  
Base 8 (0-7)]; E --- E1[Since data is stored in bytes  
Base 16 (0-9, A-F)];
```

Decimal

Counting using fingers  
Base 10 System (0-9)

Binary

For computers-since flip flops  
store either 0 or 1  
Base 2 (0,1)

Octal

To shorten long binary numbers  
Base 8 (0-7)

Hexadecimal

Since data is stored in bytes  
Base 16 (0-9, A-F)