

Organizational Control and Culture



Organizational Control

- **Managers must *monitor & evaluate*:**
 - Are we efficiently converting inputs into outputs?
 - ◆ Must accurately measure units of inputs and outputs.
 - Is product quality improving?
 - ◆ Are we competitive with other firms?
 - Are employees responsive to customers?
 - ◆ customer service is increasingly important.
 - Are our managers innovative in outlook?
 - ◆ Does the control system encourage risk-taking?

Control Systems

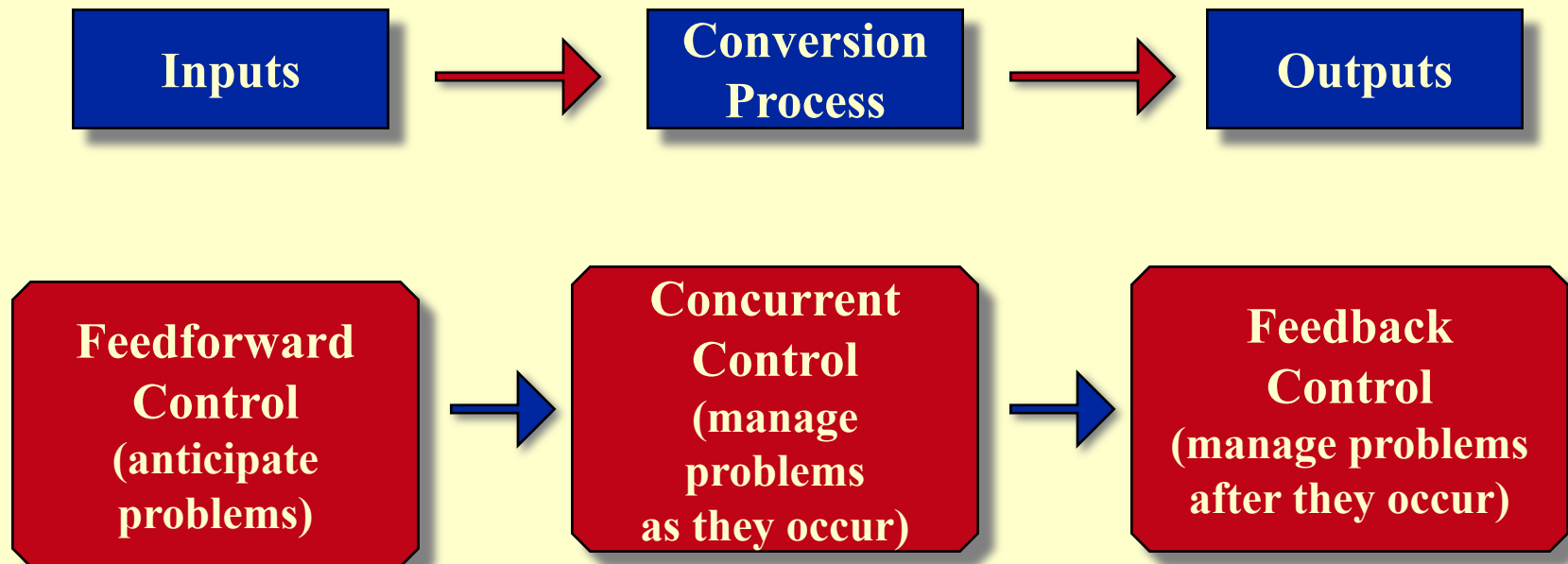
Formal, target-setting, monitoring, evaluation and feedback systems to provide managers with information to determine if strategy and structure are working effectively and efficiently.

- **A good control system should:**

- be *flexible* so managers can respond as needed.
- provide *accurate* information about the organization.
- provide *information in a timely manner*.

Three Types of Control

Figure 9.1

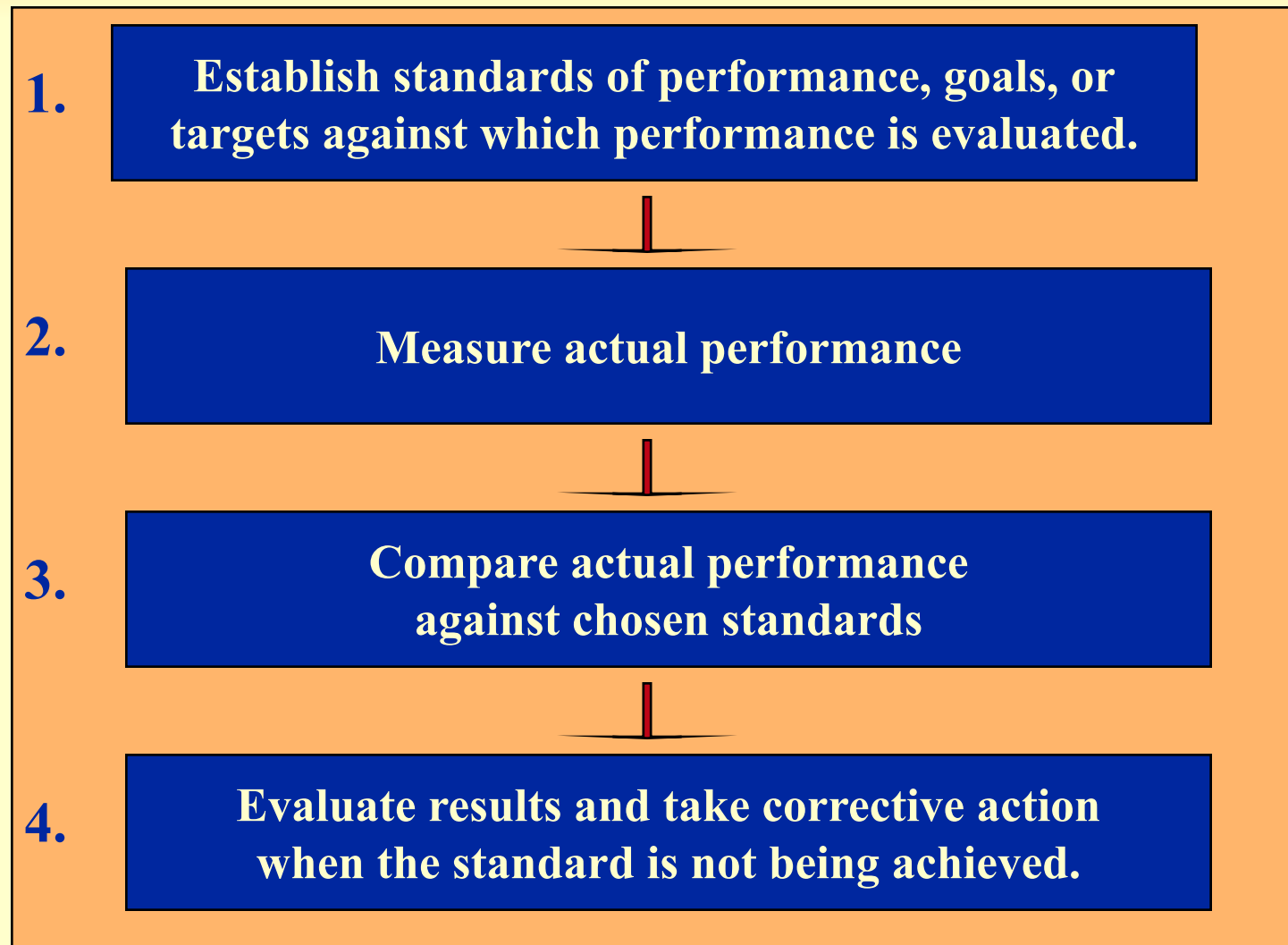


Control Types

- ***Feedforward:*** use in the input stage of the process.
 - Managers anticipate problems before they arise.
 - Managers can give rigorous specifications to suppliers to avoid quality
- ***Concurrent:*** gives immediate feedback on how inputs are converted into outputs.
 - Allows managers to correct problems as they arise.
 - Managers can see that a machine is becoming out of alignment and fix it.
- ***Feedback:*** provides after the fact information managers can use in the future.
 - Customer reaction to products are used to take corrective action in the future.

Control Process Steps

Figure 9.2



The Control Process

1. ***Establish standards***, goals, or targets against which performance is to be evaluated.
 - ◆ Standards must be consistent with strategy, for a low cost strategy, standards should focus closely on cost.
 - Managers at each level need to set their own standards.
2. ***Measure actual performance***: managers can measure outputs resulting from worker behavior or they can measure the behavior themselves.
 - ◆ The more non-routine the task, the harder to measure.
 - Managers then measure the behavior (come to work on time) not the output.

The Control Process

3. *Compare actual performance* against chosen standards.
 - ◆ Managers must decide if performance actually deviates.
 - Often, several problems combine creating low performance.
4. *Evaluate result* and take corrective action.
 - Perhaps the standards have been set too high.
 - Workers may need additional training, or equipment.
 - ◆ This step is often hard since the environment is constantly changing.

The Goal-Setting Process

Figure 9.4



3 Organizational Control Systems

Figure 9.3

| | |
|---|--|
| <p>Output Control</p> | <p>Financial Measures or performance Goals Operating budgets</p> |
| <p>Behavior Control</p> | <p>Direct supervision Management by Objective (MBO) Rules & Standard Operating Procedures</p> |
| <p>Culture or Clan Control</p> | <p>Values Norms Socialization</p> |

Output Control Systems

- Financial Controls are objective and allow comparison to other firms.
 - ◆ **Profit ratios**--measures how efficiently managers convert resources into profits.
 - Return on Investment (ROI) is the most common.
 - ◆ **Liquidity ratios** -- measure how well managers protect resources to meet short term debt.
 - Current & quick ratios.
 - ◆ **Leverage ratios** -- show how much debt is used to finance operations.
 - Debt-to-asset & times-covered ratios.
 - ◆ **Activity ratios** -- measures how managers create value from assets.
 - Inventory turnover, days sales outstanding.

Output Control Systems

- ***Organizational Goals:*** after corporate financial goals are set, each division is given specific goals that must be met to attain the overall goals.
 - ◆ Goals and thus output controls, will be set for each area of the firm.
 - Goals are specific & difficult (not impossible) to achieve.
 - Goal setting is a management skill developed over time.
- ***Operating budgets:*** a blueprint showing how managers can use resources.
 - ◆ Managers are evaluated by how well they meet goals and stay in budget.
 - Each division is often evaluated on its own budgets for cost, revenue or profit.

Output Control Problems

- Managers must create output standards that motivate at all levels.
- Be careful of creating short-term goals that motivate managers to forget the future.
 - ◆ It is easy to cut costs by dropping R&D now but it leads to future disaster.
- If standards are too high, workers may follow unethical behavior to attain them.
 - ◆ Increase sales regardless of issues. This can be done by skipping safe production steps.

Behavior Control Systems

Managers must motivate and shape employee behavior to meet organizational goals.

- ***Direct Supervision:*** managers who directly manage workers and can teach, reward, and correct.
 - ◆ Very expensive since only a few workers can be managed by 1 manager.
 - ◆ Can demotivate workers who desire more autonomy.
 - ◆ Hard to do in complex job settings.

Management by Objectives

- ***Management by Objectives (MBO)***: evaluates workers by attainment of specific objectives.
 - ◆ Goals are set at each level of the firm.
 - ◆ Goal setting is participatory with manager AND worker.
 - ◆ Reviews held looking at progress toward goals.
 - Pay raises and promotions are tied to goal attainment.
 - ◆ Teams are also measured in this way with goals and performance measured for the team.

Bureaucratic Control

- Control through a system of rules and standard operating procedures (SOPs) that shape the behavior of divisions, functions, and individuals.
 - ◆ Rules and SOPs tell the worker what to do.
 - ◆ Standardized actions so outcomes are predictable.
 - ◆ Still need output control to correct mistakes.
- ***Problems of Bureaucratic Control:***
 - ◆ *Rules easier to make than delete. Leads to “red tape”*
 - ◆ *Firm can become too standardized and not flexible.*
 - ◆ *Best used for routine problems.*

Organizational Culture & Clan Control

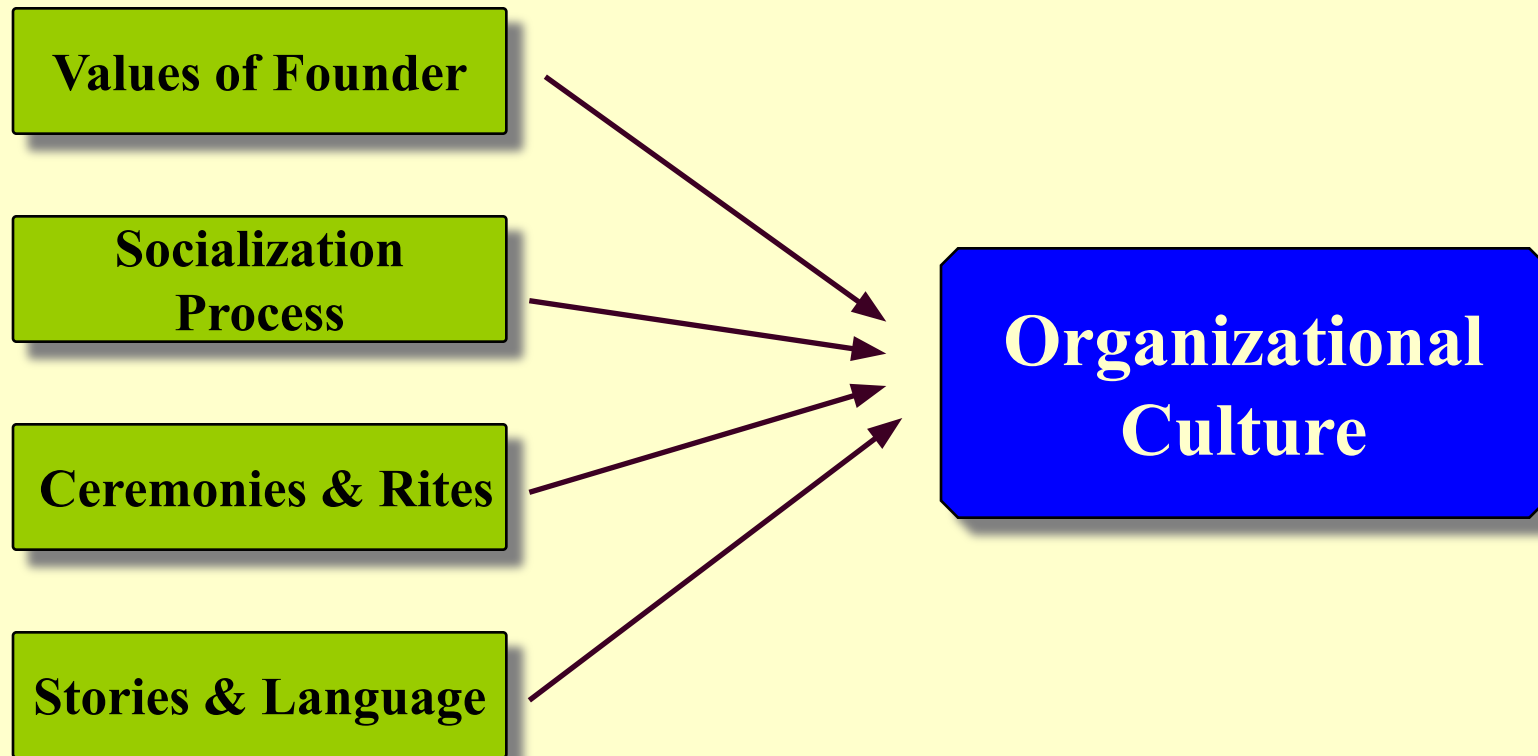
- **Organizational culture** is a collection of values, norms, & behavior shared by workers that control the way workers interact with each other.
- **Clan Control:** control through the development of an internal system of values and norms.
 - ◆ Both culture and clan control accept the norms and values as their own and then work within them.
 - Examples include dress styles, work hours, pride in work.
 - ◆ These methods provide control where output and behavioral control does not work.
 - ◆ Strong culture and clan control help worker to focus on the organization and enhance its performance.

Values and Norms

- *Organizational values and norms* inform workers about what goals they should pursue and how they should behave to reach these goals.
 - ◆ Some organizations work hard to create a culture that encourages and rewards risk taking.
 - Microsoft, Oracle seek innovation.
 - ◆ Others, create an environment of caution.
 - Oil refineries, nuclear power plants must focus on caution.

Creating Strong Organizational Culture

Figure 9.5



Organizational Culture

- ***Founder's values*** are critical as they hire the first set of managers.
 - Founders likely hire those who share their vision.
 - This develops the culture of the firm.
- ***Socialization Process***: newcomers learn norms & values.
 - Learn not only because “they have to” but because they want to.
 - Organizational behavior, expectations, and background is presented.

Organizational Culture

- ◆ ***Ceremonies and Rites:*** formal events that focus on important incidents.
 - Rite of passage: how workers enter firm & advance.
 - Rite of integration: build common bonds with office parties, celebrations.
 - Rites of enhancement: enhance worker commitment to values. Promotions, awards dinners.
- ◆ ***Stories and Language:*** Organizations repeat stories of founders or events.
 - Show workers how to act and what to avoid.
 - Stories often have a hero that workers can mimic.
 - Most firms also have their own jargon that only workers understand.

Culture & Managerial Action:

- Consider the four functions of management:
 - ◆ **Planning:** in innovative firms, the culture will encourage all managers to participate.
 - Slow moving firms focus on the formal process rather than the decision.
 - ◆ **Organizing:** Creative firms will have organic, flexible structures.
 - Probably very flat with delegated authority.
 - ◆ **Leading:** encourage leading by example.
 - Top managers take risks and trust lower managers.
 - ◆ **Controlling:** innovative firms choose controls that match the structure.