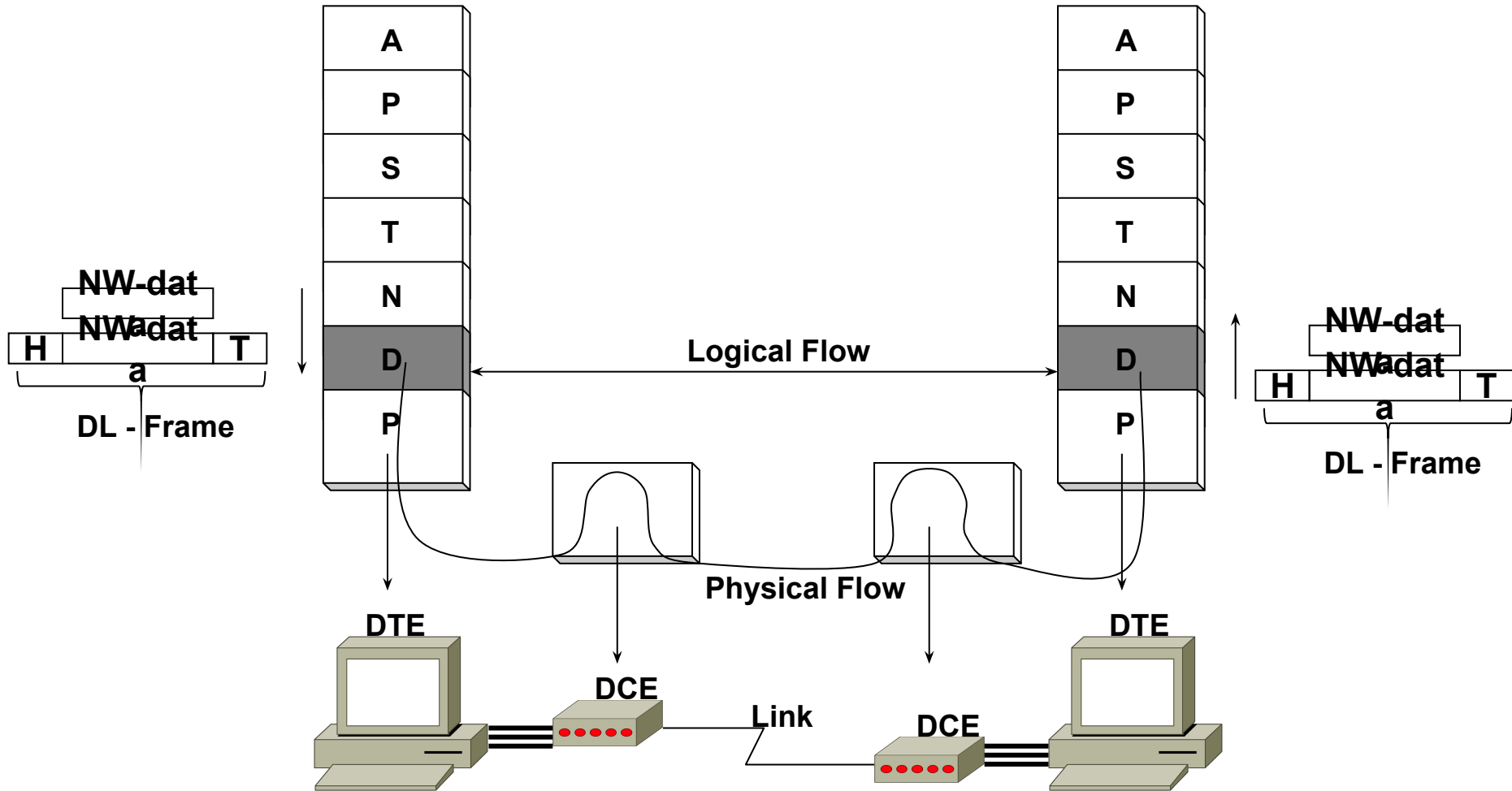
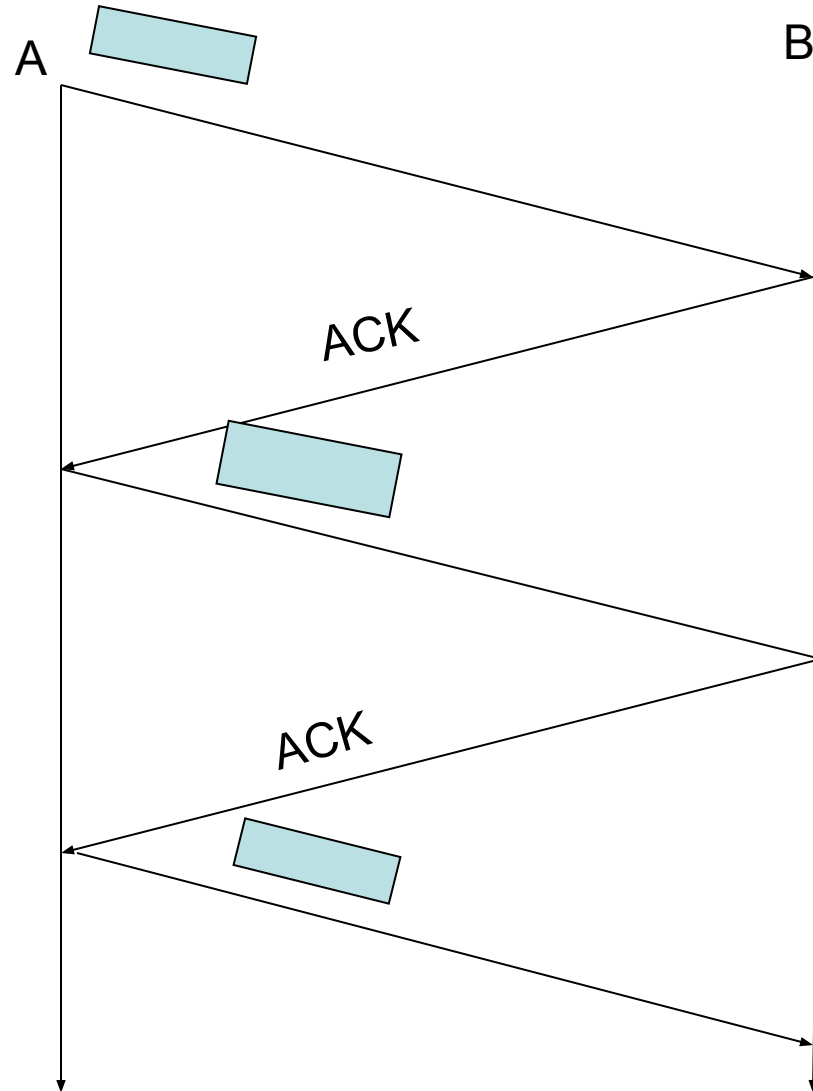


Data Link control Layer 2

Потоки данных по соединениям физического и канального уровней

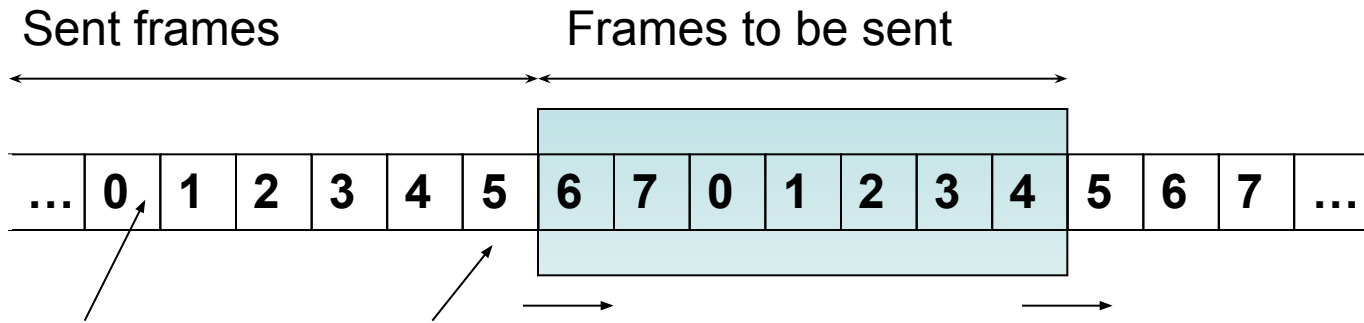


Flow control – Stop-and-Wait

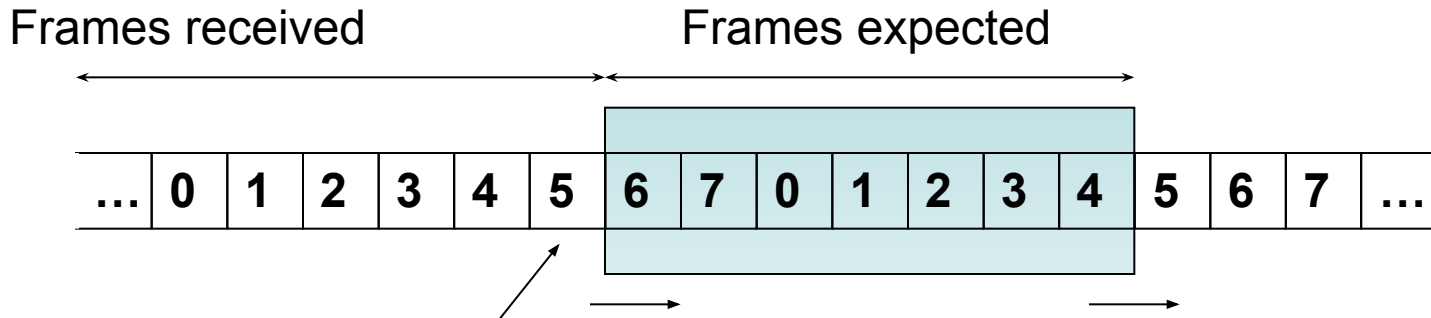


Низкая
эффективность
использования
канала –
особенно, если
канал длинный, а
скорость
передачи -
высокая

Flow control –sliding window



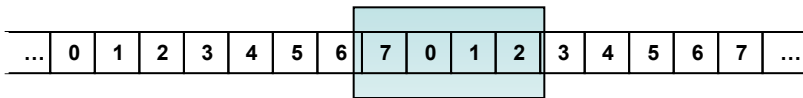
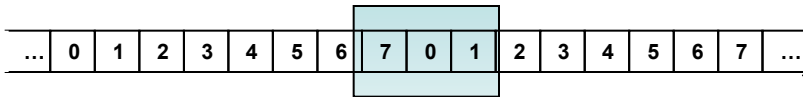
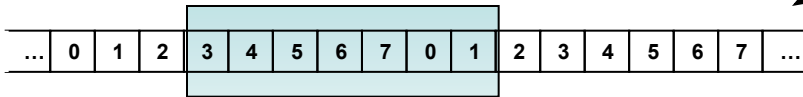
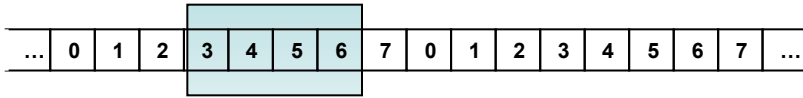
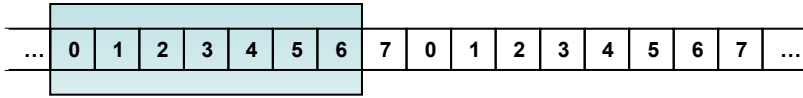
From sender perspective



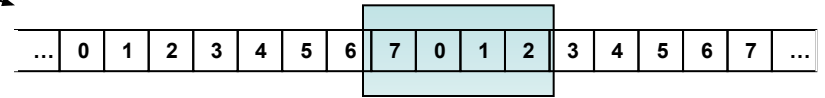
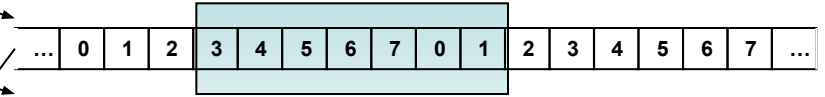
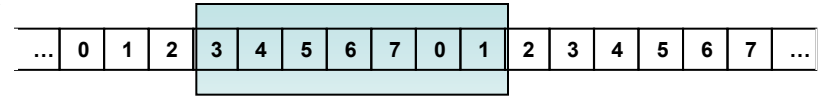
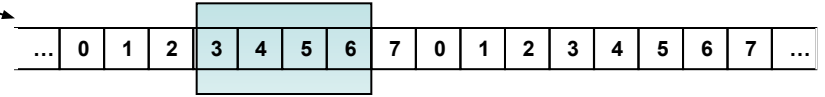
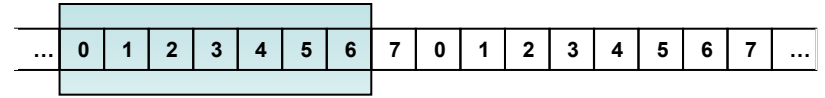
From receiver perspective

Example of a sliding-window protocol

Source System A



Destination System B



F0

F1

F2

RP3

F3

F4

F5

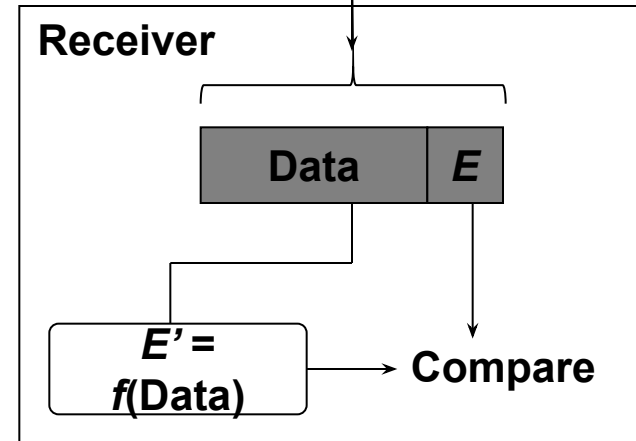
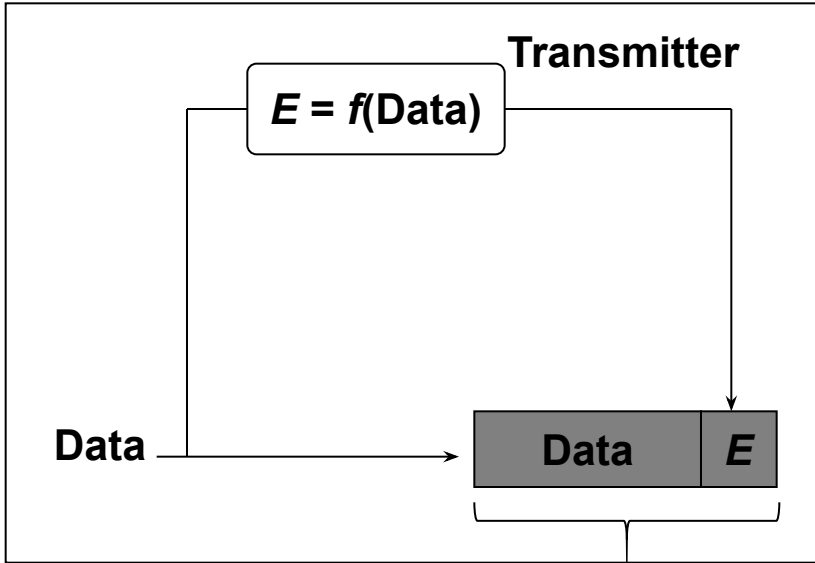
F6

RP4

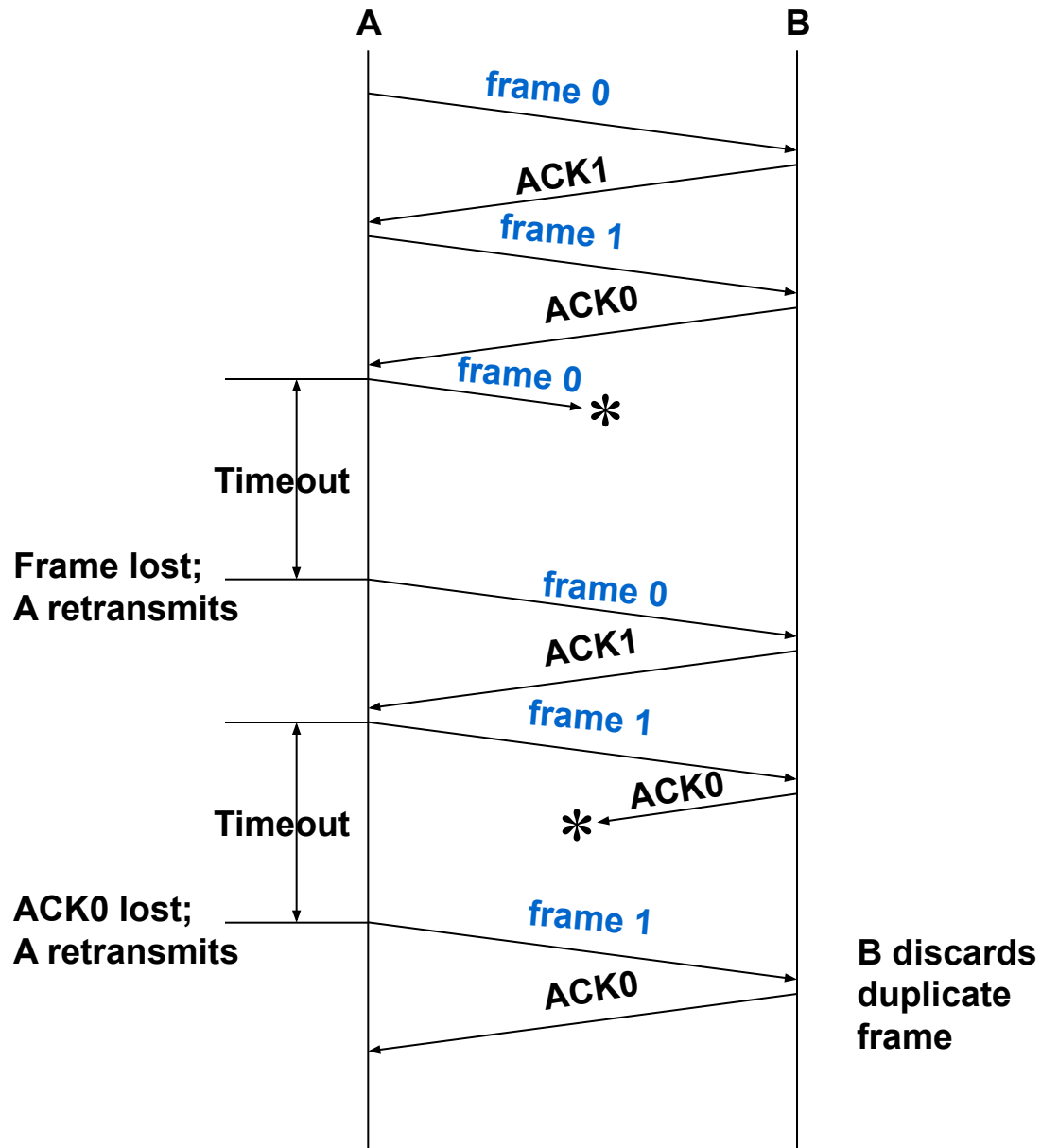
Error Control

- FEC- Forward Error Correction (using error correcting code)
- ARQ- Automatic Repeat reQuest

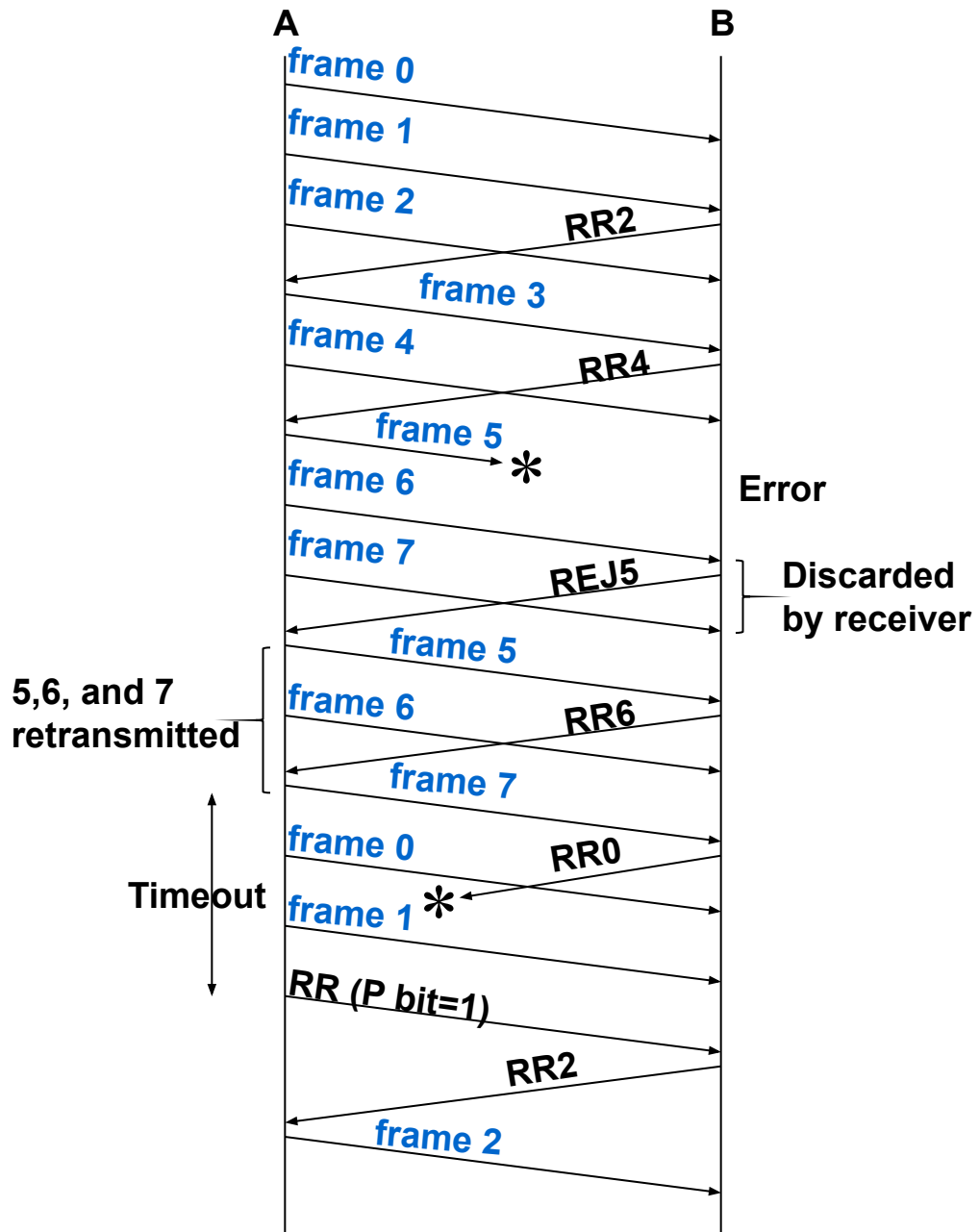
Error control principle



Stop-and-wait ARQ



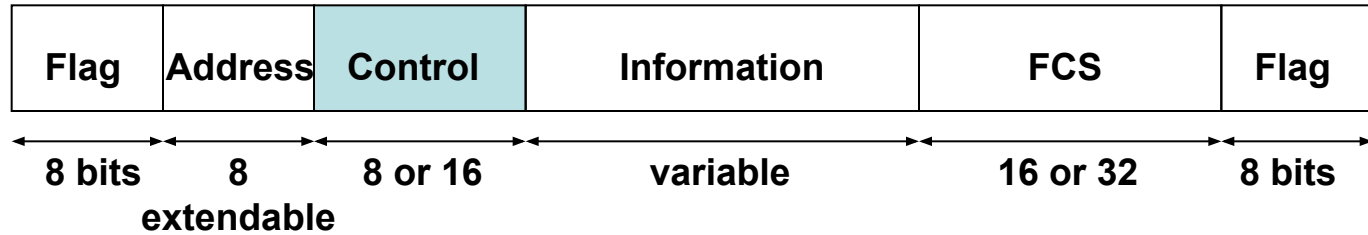
Go-back-N ARQ



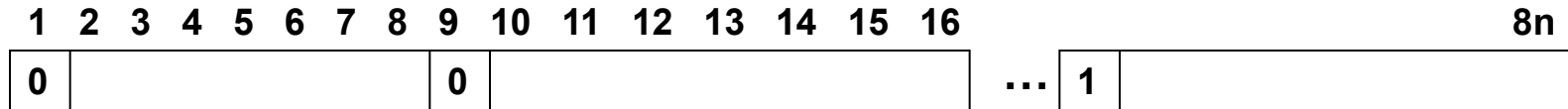
High Level Data Link Control

HDLC

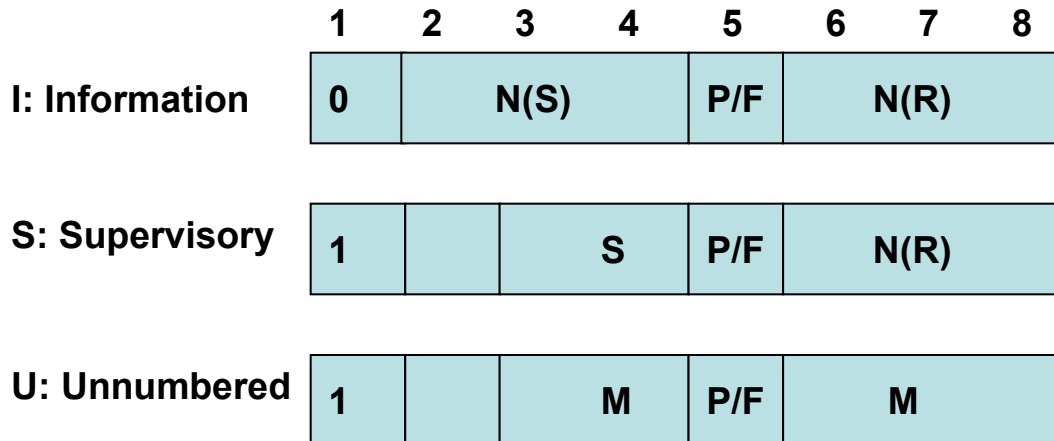
HDLC frame structure



(a) Frame format



(b) Extended address field



Legend

- N(S)** = Send sequence number
- N(R)** = Receive sequence number
- S** = Supervisory Function bits
- M** = Unnumbered function bits
- P/F** = Poll/final bit

(c) 8-bit control field format

HDLC (cont'd)

- Four supervisory frames

RR (N(R))- Ready to Receive- ожидается кадр с номером R, все кадры с номерами 0...R-1 успешно приняты

RNR (N(R) – Receive Not Ready – приемник приостанавливает передающую сторону, квитируя все кадры с номерами 0...R-1

REJ (N (R)) –REJection – запрос на повторную передачу кадра с номером R и всех последующих, уже переданных

SREJ (N(R) – Selective REJection- запрос на повторную передачу кадра с номером R

- Unnumbered Frames are used mostly for connection set-up

HDLC-family

- LAPB
- LAPD
- LLC
- PPP