

# Как много девушек хороших: обзор препроцессоров и task runners для frontend разработки



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**ЧЕТ**

**ПОДОЗРИТЕЛЬНО**

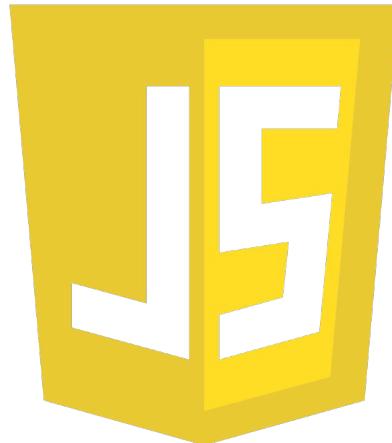
**WAT???**

# Какие технологии крутятся на frontend?

**HTML**



**JS**



**CSS**



# Пакетные менеджеры



yarn



# Установка



1) Установить



<https://nodejs.org/en/>

2) Установить  
пакетный  
менеджер

[https://yarnpkg.com/en/  
docs/install](https://yarnpkg.com/en/docs/install)

Ну тут больше делать  
ничего не надо, прт  
идет в комплекте с  
nodejs



**Инициализация проекта**

yarn init (-y)

npm init (-y)

**Установка пакета**

yarn add <package>

npm install <package> --save

**Обновление пакета**

yarn upgrade <package>

npm upgrade <package>

**Удаление пакета**

yarn remove <package>

npm uninstall <package>

**Установка зависимостей**

yarn / yarn install

npm i / npm install

**Вывод списка зависимостей**

yarn list (--depth=0)

npm ls (--depth=0)



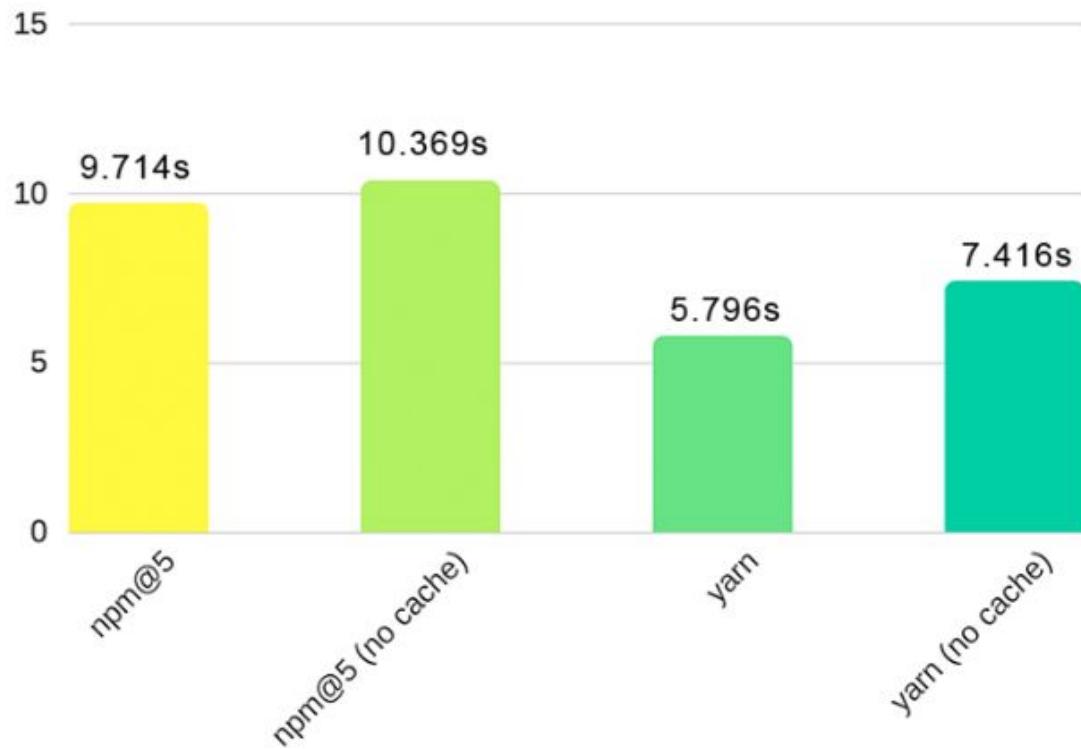
yarn

Yarn может работать оффлайн

```
yarn add <package> --offline
```

```
yarn add <package>@version --offline
```

## Yarn v/s npm@5



# HTML

HTML-препроцессоры



PugJS (Jade)

Плагины



Emmet



## **Установка:**

Установить ruby, затем gem install haml

npm: npm i gulp-haml

yarn: yarn add gulp-haml

# Haml



## Syntax:

```
%h1 Hello World! - -> <h1>Hello World!</h1>
.content Hello World! - -> <div class="content">Hello World!</div>
#main Yeah!!! --> <div id="main">Yeah!!!</div>
```

```
%span{:class => "code", :id => "main"} What's up!
%span.code#main What's up!
```

```
%span
  Multiline
  text
```



## PugJS (Jade)

npm: npm i gulp-pug

yarn: yarn add gulp-pug



## PugJS (Jade)

### Syntax:

```
h1 Hello World!  - -> <h1>Hello World!</h1>
.content Hello World! - -> <div class="content">Hello World!</div>
#main Yeah!!! --> <div id="main">Yeah!!!</div>
```

```
span(class="code", id="main") What's up!
span.code#main What's up!
```



## PugJS (Jade)

### Syntax:

```
span          --> <span>
|some         -->      some
|text         -->      text
                  --> </span>
input(         --> <input type="checkbox" name="agreement">
  type="checkbox"
  name="agreement"
)

```



## PugJS (Jade)

### CASE

```
- var friends = 10
```

```
case friends
```

```
when 0
```

```
  p you have no friends
```

```
when 1
```

```
  p you have a friend
```

```
default
```

```
  p you have #{friends} friends
```

```
<p>you have 10 friends</p>
```

### CODE

```
for (var x = 0; x < 3; x++)  
  li item
```

```
<li>item</li>
```

```
<li>item</li>
```

```
<li>item</li>
```

### COMMENTS

```
//(-) some comment
```

```
<!--some comment-->
```



PugJS (Jade)

## CONDITIONALS

- var authorised = false

#user

  if !authorised

    h2.green Not Authorised

  else if authorised

    h2.blue Authorised

```
<div id="user">
  <h2 class="green">Not Authorised</h2>
</div>
```



## PugJS (Jade)

### INCLUDES

```
//index.pug
include includes/head.pug
body
  h1 some header
```

```
//head.pug
head
  title My Site
```

```
<head>
  <title>My Site</title>
</head>
<body>
  <h1>some header</h1>
</body>
```



## PugJS (Jade)

### ITERATION

```
ul
  each val, index in ['zero', 'one', 'two']
    li= index + ':' + val
```

```
<ul>
  <li>0: zero</li>
  <li>1: one</li>
  <li>2: two</li>
</ul>
```

### MIXINS

```
mixin pet(name)
  li.pet= name
ul
  +pet('cat')
  +pet('dog')
```

```
<ul>
  <li class="pet">cat</li>
  <li class="pet">dog</li>
</ul>
```



Emmet

## Syntax:

> - вложенность

+ - следующий элемент на том же уровне

^ - расположить элемент на уровне выше

. - класс

# - идентификатор

\*(number) - дублировать элемент

() - группировка

{ } - текст внутри тега

[] - атрибуты

\$(@-) - заменяется на цифры

# CSS

CSS-препроцессоры



{less}

*stylus*

Плагины



Emmet



## **Установка:**

npm: npm i gulp-sass

yarn: yarn add gulp-sass

## **Установка через app:**

compass.app, koala, livereload, prepros, scout-app



## Syntax:

### Variables:

```
$main-color: red;  
body {  
  color: $main-color;  
}
```

```
body {  
  color: red;  
}
```

### Nesting:

```
body {  
  font-size: 14px;  
  .content {  
    line-height: 1px;  
  }  
}
```

```
body {  
  font-size: 14px;  
}
```

```
body .content {  
  line-height: 1px;  
}
```



## Syntax:

### Partials:

\_partials.scss

@import "partials"

### Mixins:

```
@mixin border-radius($radius) {  
  -webkit-border-radius: $radius;  
  -moz-border-radius: $radius;  
  -ms-border-radius: $radius;  
  border-radius: $radius;  
}  
.box { @include border-radius(10px); }
```



## Syntax:

### Extends:

```
%message-shared {  
  border: 1px solid #ccc;  
  padding: 10px;  
  color: #333;  
}
```

```
.success {  
  @extend %message-shared;  
  border-color: green;  
}
```

### Operators:

+ - / \* %

# {less}

## **Установка:**

npm: npm i gulp-less

yarn: yarn add gulp-less

# {less}

## Syntax:

### Variables:

```
@main-color: red;  
body {  
  color: @main-color;  
}
```

```
body {  
  color: red;  
}
```

### Nesting:

```
.main {  
  font-size: 14px;  
  &_content {  
    line-height: 1px;  
  }  
}
```

```
.main {  
  font-size: 14px;  
}
```

```
.main_.content {  
  line-height: 1px;  
}
```

# {less}

## Syntax:

Merge:

```
.mixin() {  
  box-shadow+: inset 0 0 10px #555;  
}  
.myclass {  
  .mixin();  
  box-shadow+: 0 0 20px black;  
}  
  
.myclass {  
  box-shadow: inset 0 0 10px #555, 0 0 20px black;  
}
```

# {less}

## Syntax:

### Mixins:

```
.my-hover-mixin() {  
  &:hover {  
    border: 1px solid red;  
  }  
}  
  
button {  
  .my-hover-mixin();  
}
```

### Imports:

```
@import (less) "foo.css";
```



## **Установка:**

npm: npm i gulp-stylus

yarn: yarn add gulp-stylus



## Syntax:

Variables:

```
main-color = #f1f1f1
```

```
body {  
  color: main-color  
}
```

```
body {  
  color: #f1f1f1;  
}
```

.

||

! ~ + -

is defined

\*\*\* / %

+ -

... ...

<= >= < >

in

== is != is not isnt

is a

&& and || or

?:

= := ?= += -= \*= /= %=

not

if unless



## Syntax:

### Mixins:

border-radius(n)

-webkit-border-radius n

-moz-border-radius n

border-radius n

```
form input[type=button]  
border-radius(5px)
```

```
form input[type=button] {  
  -webkit-border-radius: 5px;  
  -moz-border-radius: 5px;  
  border-radius: 5px;  
}
```

# *stylus*

## **Syntax:**

### Functions:

```
add(a, b = a)  
a + b
```

```
add(10, 5)  
// => 15
```

```
add(10)  
// => 20
```



## Syntax:

@import and @require:

@require 'header'

@import 'footer.css'

@extend:

```
.message {  
  padding: 10px;  
  border: 1px solid #eee;  
}
```

```
.warning {  
  @extend .message;  
  color: #E2E21E;  
}
```



Emmet

## Syntax:

+ - добавить свойство

```
* {  
    m0+p0  
}
```

```
* {  
    margin: 0;  
    padding: 0;  
}
```

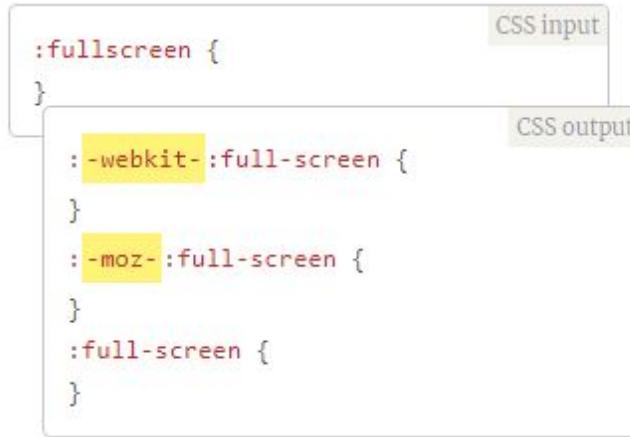


**PostCSS**



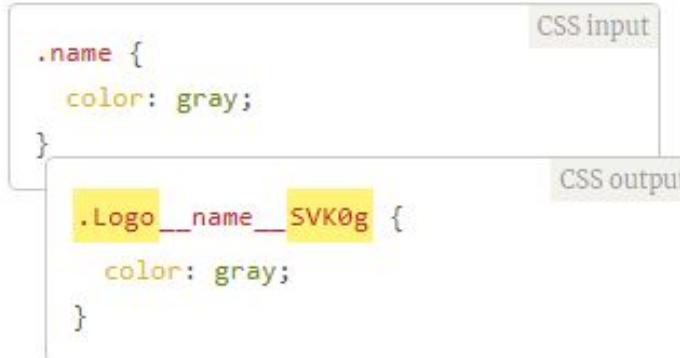
## Increase code readability

Add vendor prefixes to CSS rules using values from Can I Use. [Autoprefixer](#) will use the data based on current browser popularity and property support to apply prefixes for you.



## The end of global CSS

[CSS Modules](#) means you never need to worry about your names being too generic, just use whatever makes the most sense.





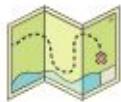
CSS input

```
a {  
  color: #d3;  
}  
  
app.css  
2:10 Invalid hex color
```

Console output

## Avoid errors in your CSS

Enforce consistent conventions and avoid errors in your stylesheets with [stylelint](#), a modern CSS linter. It supports the latest CSS syntax, as well as CSS-like syntaxes, such as SCSS.



## Powerful grid system

[LostGrid](#) makes use of calc() to create stunning grids based on fractions you define without having to pass a lot of options.

CSS input

```
div {  
  lost-column: 1/3  
}
```

CSS output

```
div {  
  width: calc(99.9% * 1/3 -  
  (30px - 30px * 1/3));  
}  
div:nth-child(1n) {  
  float: left;  
  margin-right: 30px;  
  clear: none;  
}
```

```
:root {  
  --red: #d33;  
}  
  
a {  
  &:hover {  
    color: color(var(--red) a(54%));  
  }  
}  
  
a:hover {  
  color: #dd3333;  
  color: rgba(221, 51, 51, 0.54);  
}
```

CSS input

CSS output



Use tomorrow's  
CSS, today!

Write future-proof CSS and forget old  
preprocessor specific syntax. Use the latest  
CSS syntax today with [cssnext](#). It transforms  
CSS specs into more compatible CSS so you  
don't need to wait for browser support.

- › [automatic vendor prefixes](#)
- › [custom properties set & @apply](#)
- › [custom media queries](#)
- › [custom selectors](#)
- › [image-set\(\) function](#)
- › [hwb\(\) function](#)
- › [#rrggbbaa colors](#)
- › [rebeccapurple color](#)
- › [filter property \(svg fallback\)](#)
- › [rem unit \(px fallback\)](#)
- › [:matches pseudo-class](#)
- › [::pseudo syntax \(: fallback\)](#)
- › [attribute case insensitive](#)
- › [hsl\(\) function \(functional-notation\)](#)
- › [custom properties & var\(\)](#)
- › [reduced calc\(\)](#)
- › [media queries ranges](#)
- › [nesting](#)
- › [color\(\) function](#)
- › [gray\(\) function](#)
- › [rgba function \(rgb fallback\)](#)
- › [font-variant property](#)
- › [initial value](#)
- › [:any-link pseudo-class](#)
- › [:not pseudo-class \(to l.3\)](#)
- › [overflow-wrap property \(word-wrap fallback\)](#)
- › [rgb\(\) function \(functional-notation\)](#)
- › [system-ui font-family \(font-family fallback\)](#)

CSS



Парсер

Плагин

Плагин

Стрингифайр

Новый CSS

# Скорость



## Преимущества:

1. Скорость
2. Модульность
3. Функции, невозможные на Sass

# Новый проект

```
.pipe( postcss([
    require('postcss-nested'),
    require('postcss-mixins'),
    require('postcss-simple-vars'),
    require('autoprefixer'),
    require('postcss-easings'),
    require('cssnext')
]) )
```

# Разница

## Препроцессор

- Монолитный
- Логика прямо в шаблоне

## PostCSS

- Все функции как плагины
- JS трансформирует CSS



# Task runners



Grunt



Grunt

## Установка:

npm: npm i grunt-cli -g

npm i grunt -D

touch Gruntfile.js

yarn: yarn add grunt

touch Gruntfile.js



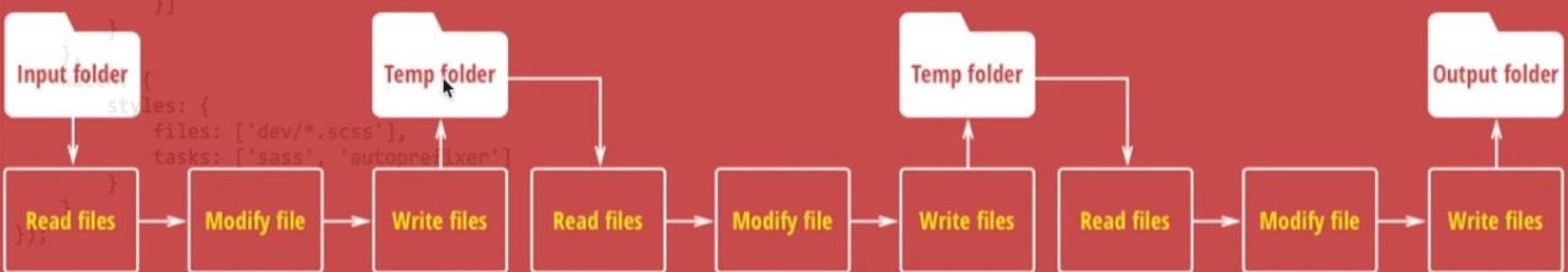
Grunt

```
1 'use strict';
2
3 const grunt = require('grunt');
4
5 grunt.loadNpmTasks('grunt-sass');
6 grunt.loadNpmTasks('grunt-autoprefixer');
7
8 grunt.initConfig({
9   sass: {
10     dist: {
11       files: [
12         {
13           src: 'dev/*.scss',
14           expand: true,
15           dest: '.tmp/styles',
16           ext: '.css'
17         }
18       ]
19     },
20     autoprefixer: {
21       dist: {
22         files: [
23           {
24             src: '{,*/}*.*.css',
25             expand: true,
26             cwd: '.tmp/styles',
27             dest: 'css/styles'
28           }
29         ]
30       },
31       watch: {
32         styles: {
33           files: ['dev/*.scss'],
34           tasks: ['sass', 'autoprefixer']
35         }
36       }
37     });
38
39 grunt.registerTask('default', ['sass', 'autoprefixer', 'watch']);
```



## Grunt

```
26      }  
27      }  
28  }  
29  })  
30  }  
31  styles: {  
32    files: ['dev/*.scss'],  
33    tasks: ['sass', 'autoprefixer']  
34  },  
35  }  
36  }  
37  grunt.registerTask('default', ['sass', 'autoprefixer', 'watch']);
```





## Установка:

npm: npm i gulp-cli -g

npm i gulp -D

touch gulpfile.js

yarn: yarn add gulp

touch gulpfile.js

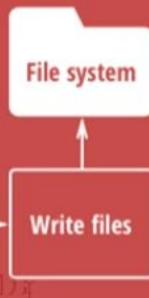


```
1 'use strict';
2
3 const gulp = require('gulp');
4 const sass = require('gulp-sass');
5 const autoprefixer = require('gulp-autoprefixer');
6
7 gulp.task(function sass() {
8     return gulp.src('dev/*.scss')
9         .pipe(sass())
10        .pipe(autoprefixer())
11        .pipe(gulp.dest('css/styles'));
12 });
13
14 gulp.task('default', gulp.series('sass', function() {
15     gulp.watch('dev/*.scss', gulp.series('sass'));
16 }));

```



```
26      }]
27      },
28    },
29    File system
30  })
31  styles: {
32    files: ['dev/*.scss'],
33    tasks: ['sass', 'autoprefixer']
34  }
35 }
36
37 grunt.registerTask('default', [ 'sass', 'autoprefixer', 'watch'])]
```



## Vinyl FS



## gulp.src(globs[, options])

Emits files matching provided glob or an array of globs. Returns a [stream](#) of [Vinyl](#) files that can be piped to plugins.

```
gulp.src('client/templates/*.jade')
  .pipe(jade())
  .pipe(minify())
  .pipe(gulp.dest('build/minified_templates'));
```



## gulp.dest(path[, options])

Can be piped to and it will write files. Re-emits all data passed to it so you can pipe to multiple folders. Folders that don't exist will be created.

```
gulp.src('./client/templates/*.jade')
  .pipe(jade())
  .pipe(gulp.dest('./build/templates'))
  .pipe(minify())
  .pipe(gulp.dest('./build/minified_templates'));
```



## gulp.task(name [, deps, fn])

Define a task using [Orchestrator](#).

```
gulp.task('somename', function() {  
  // Do stuff  
});
```

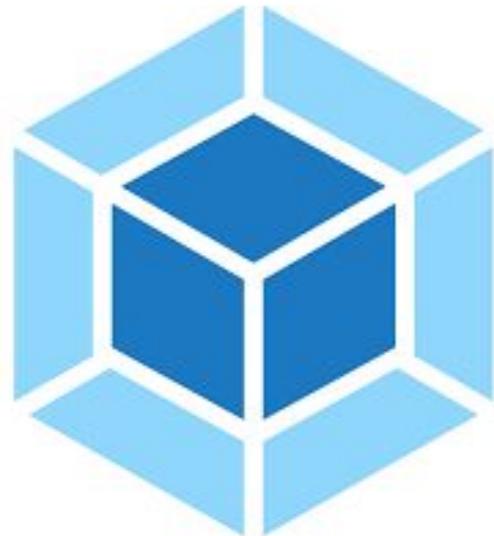


## gulp.watch(glob [, opts], tasks) or gulp.watch(glob [, opts, cb])

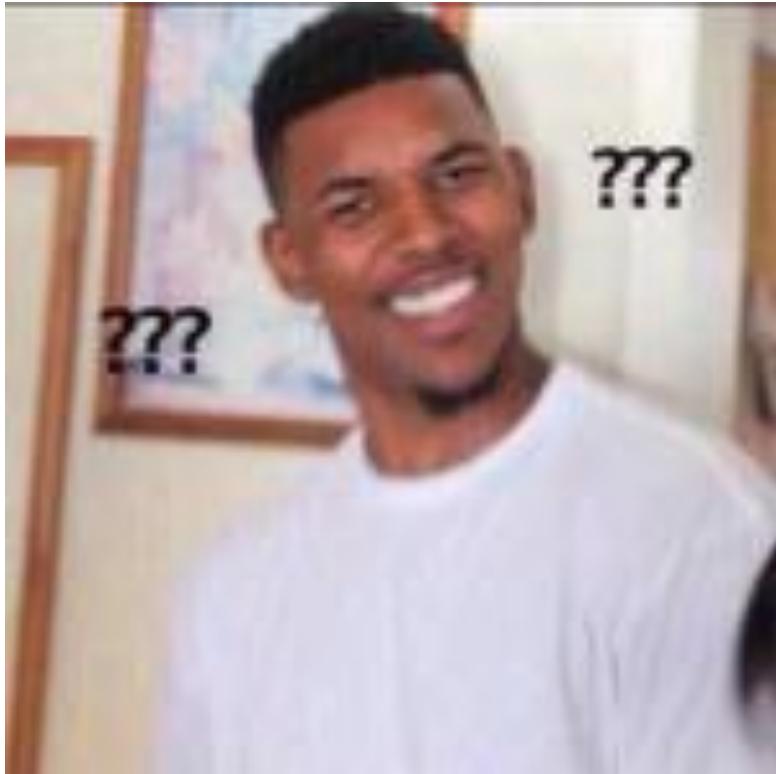
Watch files and do something when a file changes. This always returns an EventEmitter that emits `change` events.

### gulp.watch(glob[, opts], tasks)

```
var watcher = gulp.watch('js/**/*.js', ['uglify','reload']);
watcher.on('change', function(event) {
  console.log('File ' + event.path + ' was ' + event.type + ', running tasks...');
});
```



Webpack



Вопросы?

## **Ссылки:**

<https://nodejs.org/en/>

<https://yarnpkg.com/en/>

<https://www.npmjs.com/>

<http://haml.info/>

<https://pugjs.org/api/getting-started.html>

<https://emmet.io/>

<https://sass-lang.com/>

<http://lesscss.org/>

<http://stylus-lang.com/>

<http://postcss.org/>

<https://www.postcss.parts/>

<https://gruntjs.com/>

<https://gulpjs.com/>

<https://webpack.js.org/>

