

# A Practical Introduction to Ontologies & OWL

Session 3: Additional Exercises:  
Common Errors and how to correct them

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based on Slides from the Co-ode OWL Tutorial available from  
<http://www.co-ode.org/resources/tutorials/intro/>

# Overview

- ▶ Elephant Traps
  - ▶ Property Domain & Range
  - ▶ Property Characteristics – functional properties
  - ▶ Intersection
- ▶ Negation in OWL – ComplementOf
- ▶ Class expressions test

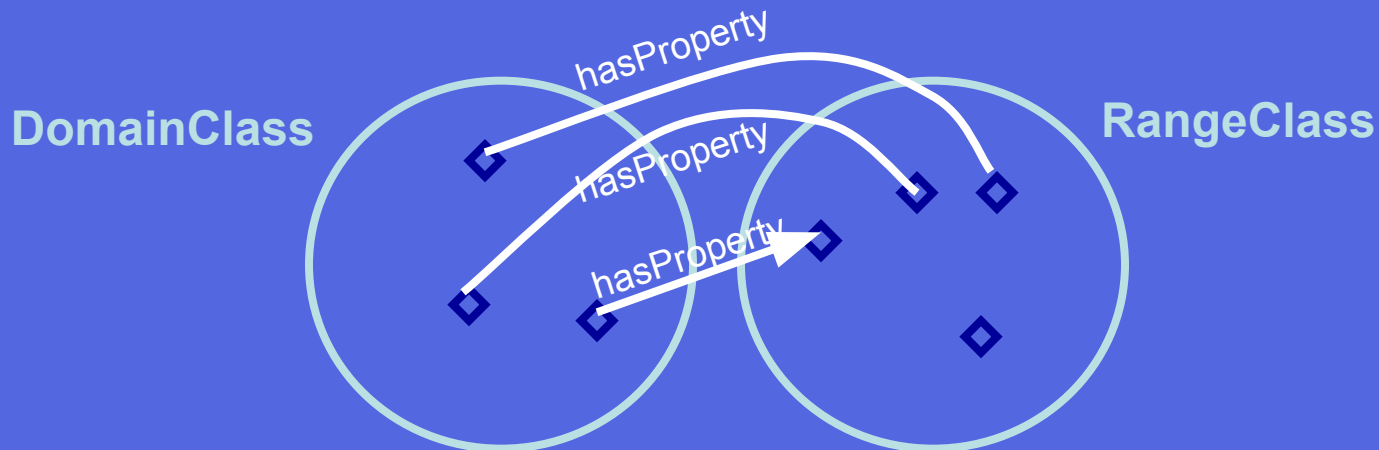
# Elephant Traps

Common Errors in OWL generally include:

- ▶ Disjoint misuse – often used on defined classes by mistake
- ▶ Confusing AllValueFrom and SomeValuesFrom – some doesn't imply only, and only doesn't imply some
- ▶ Forgetting to close class descriptions
- ▶ Incorrect expectations of Domain and Range defined for properties
- ▶ Incorrect use of Functional Properties
- ▶ Using intersection (AND) instead of union (OR), where the members of the intersection are disjoint

# Property Domain & Range

- ▶ If a relation is:  
subject\_individual □ hasProperty □ object\_individual
- ▶ The domain is the class of the subject individual
- ▶ The range is the class of the object individual  
(or a datatype if hasProperty is a Datatype Property)



# Setting a Domain & Range

- ▶ Setting a domain & range on a property has global implications
- ▶ Be careful not to over-constrain your ontology
- ▶ The domain & range can be set in the Properties Tab – just click **Add named class(es)**  
e.g. Setting a domain of **Pizza** on **hasBase**



- ▶ Using a Universal Restriction on a Class is like setting a local range

# Semantics of Domain & Range

- ▶ Domain and Range are not used to restrict the interface
- ▶ They are used by the reasoner to infer additional information about individuals
- ▶ Any individual that uses a property with a domain set can be inferred to be a member of the domain class
- ▶ the same holds for range

# Exercise 10: IceCream and Domain

# Trap: Property Domain Reclassification

- ▶ Any Class that uses a property with a domain set in an existential restriction will be inferred to be a subclass of the domain class
- ▶ This is because **all** individuals in this class must have at least one relationship using this property – therefore, all members of this class must be members of the domain class
- ▶ If these classes are disjoint with the domain then they will come out inconsistent – another reason to check all your disjoints are set
- ▶ The same **does not apply to range**

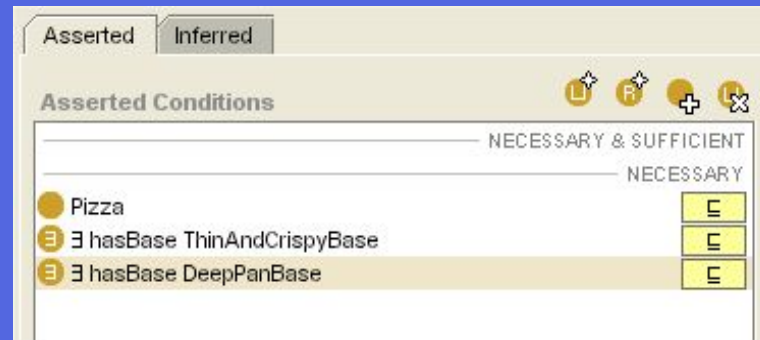


# Property Characteristics

- ▶ **Inverses** – if property  $p$  has inverse property  $q$ , and  $p$  links  $A$  to  $B$ , then it can be inferred that  $q$  links  $B$  to  $A$
- ▶ **Functional** – For a given individual, the property takes only one value.
- ▶ **Inverse functional** – The inverse of the property is functional.
- ▶ **Symmetric** – If a property links  $A$  to  $B$  then it can be inferred that it links  $B$  to  $A$ .
- ▶ **Transitive** – If a property links  $A$  to  $B$  and  $B$  to  $C$  then it can be inferred that it links  $A$  to  $C$ .

# Functional Properties

- ▶ An individual can only have relationships with at most one other individual along a functional property, e.g. if hasBase is functional this means: “Every Pizza can have at most one PizzaBase”
- ▶ Description of DoubleBasePizza:



- ▶ The reasoner finds this inconsistent
- ▶ It looks like the interface is warning us that we can't use the property more than once, but actually...

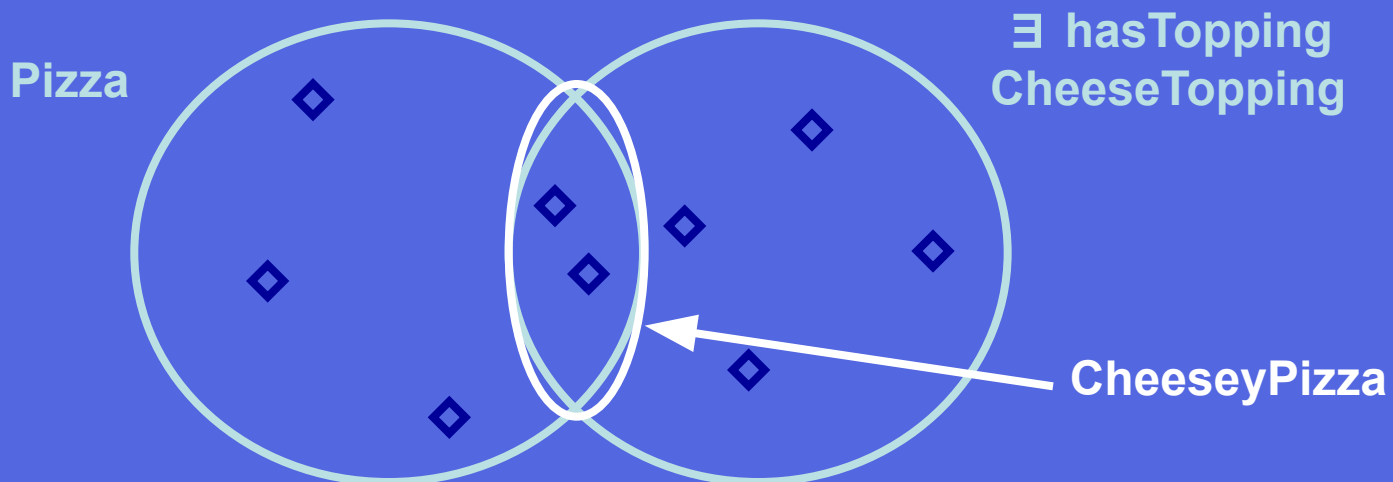
# Exercise 11: Functional Properties

# Trap: Functional Property Misuse

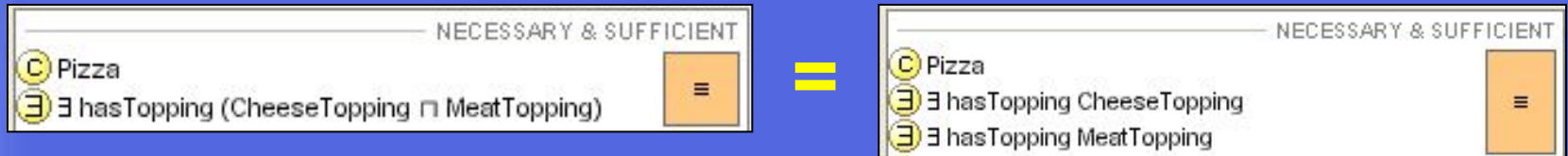
- ▶ If a property is functional and is used in several Existential restrictions on a class, the reasoner will infer that the filler classes must overlap
- ▶ If any of the fillers are disjoint from each other then this cannot be the case and therefore causes an inconsistency
- ▶ If they are not, no inconsistency is found!

# Intersection Classes

- ▶ aka “conjunction”
- ▶ This AND That AND TheOther
- ▶ This  $\sqcap$  That  $\sqcap$  TheOther
- ▶ Each class description or definition is an intersection of the conditions in it
- ▶ CheeseyPizza  $\equiv$  Pizza AND  $\exists$  hasTopping CheeseTopping



# Intersection



- ▶ People often ask what the difference is between using 2 existential restrictions (which are, by default, in an intersection in the interface) and using a single restriction with a filler containing both the classes

# Trap: Intersection



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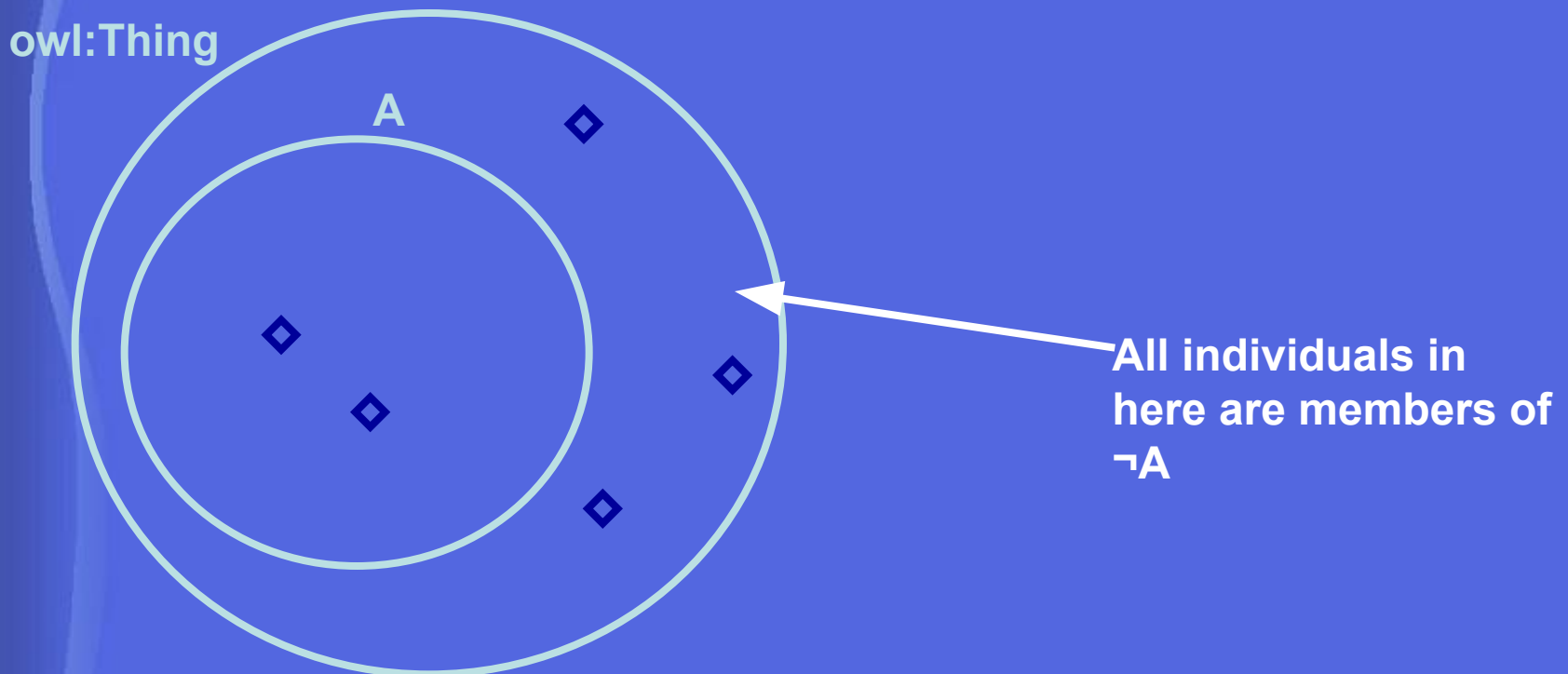


There are 2 problems:

1. Often we paraphrase “AND” when we logically mean “OR”  
The filler “**CheeseTopping AND MeatTopping**” cannot contain any individuals as they are disjoint, and is therefore inconsistent
2. If we correct this to OR, it is still wrong as we’ve got a class description that can be fulfilled by a Pizza with a single topping – either Cheese or Meat. If we had 2 existential restrictions, there would have to be at least 2 (disjoint) toppings

# ComplementOf Classes

- ▶ aka “Negation” “Not”
- ▶ Not Something
- ▶  $\neg$  Something

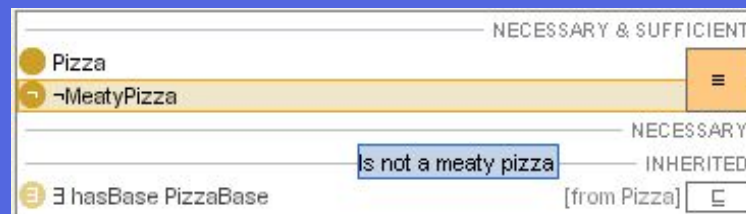




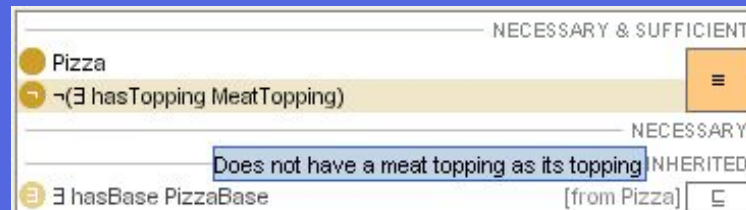
# ComplementOf Classes

## ▶ Commonly used to model 3 things:

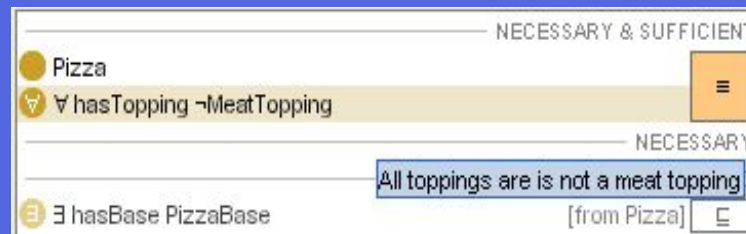
- ▶ A is any C that is not B



- ▶ A does not have some relation with B



- ▶ A only has relations with things that are not B



## Exercise 12: Variations of VeggiePizza

- ▶ The ontology used in this example will be available at:  
[www.co-ode.org/ontologies/brokenPizza/](http://www.co-ode.org/ontologies/brokenPizza/)

# Summary

You should now be able to:

- ▶ Avoid some of the more common modelling errors in OWL
- ▶ Appreciate that all OWL statements are reasoned with and many mistakes are only caught because of disjoints
- ▶ Understand different characteristics of properties
- ▶ Spot various similar looking statements in OWL are very different