

# Web Services

part 1

## Part 1

- What Are Web Services?
- Services are everywhere. Why?
- Web-services and SOA
- History of Web-services
- XML-RPC

## What Are Web Services?

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“Web service is a software system designed to support interoperable machine-to-machine interaction over a network”

By W3C

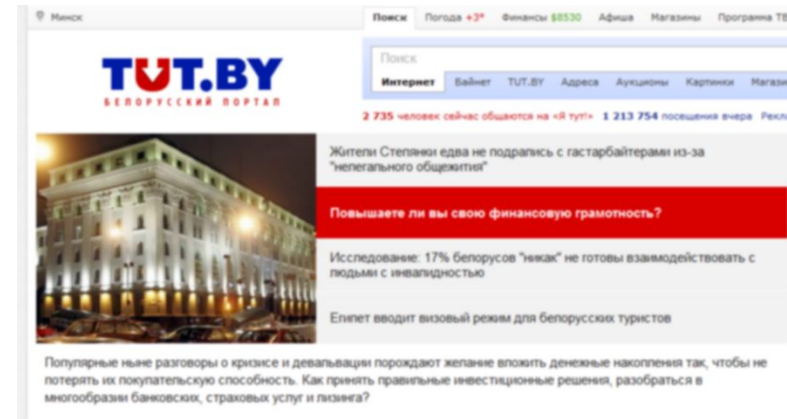
“Web Services are technology that allows applications to communicate with each other, regardless of the environment via protocols and web interfaces.”

By Wiki

# Web site vs Web service

## Web Site

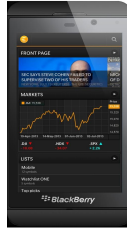
"Human-oriented".  
Graphical user interface (GUI).



## Web Service

Software-oriented.  
Thus, no GUI / visuals.

# Web Service View



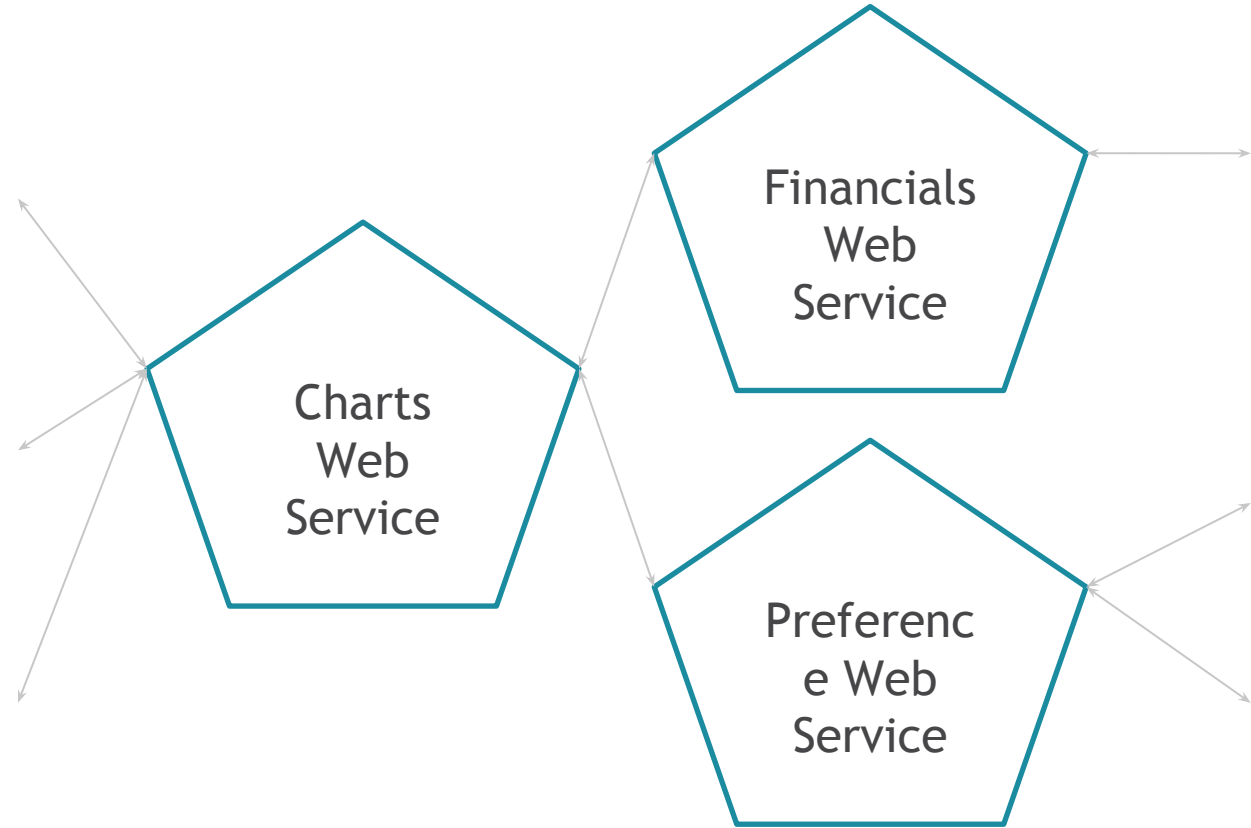
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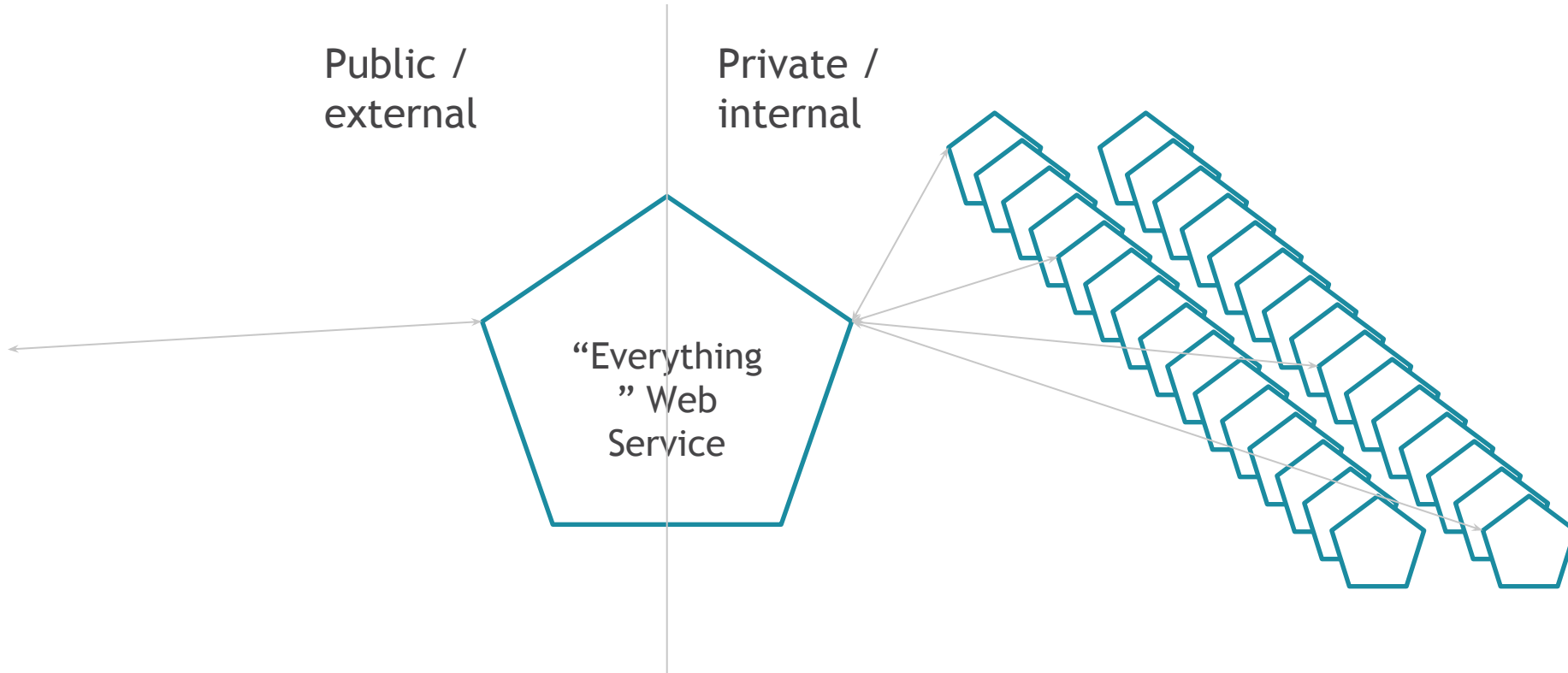
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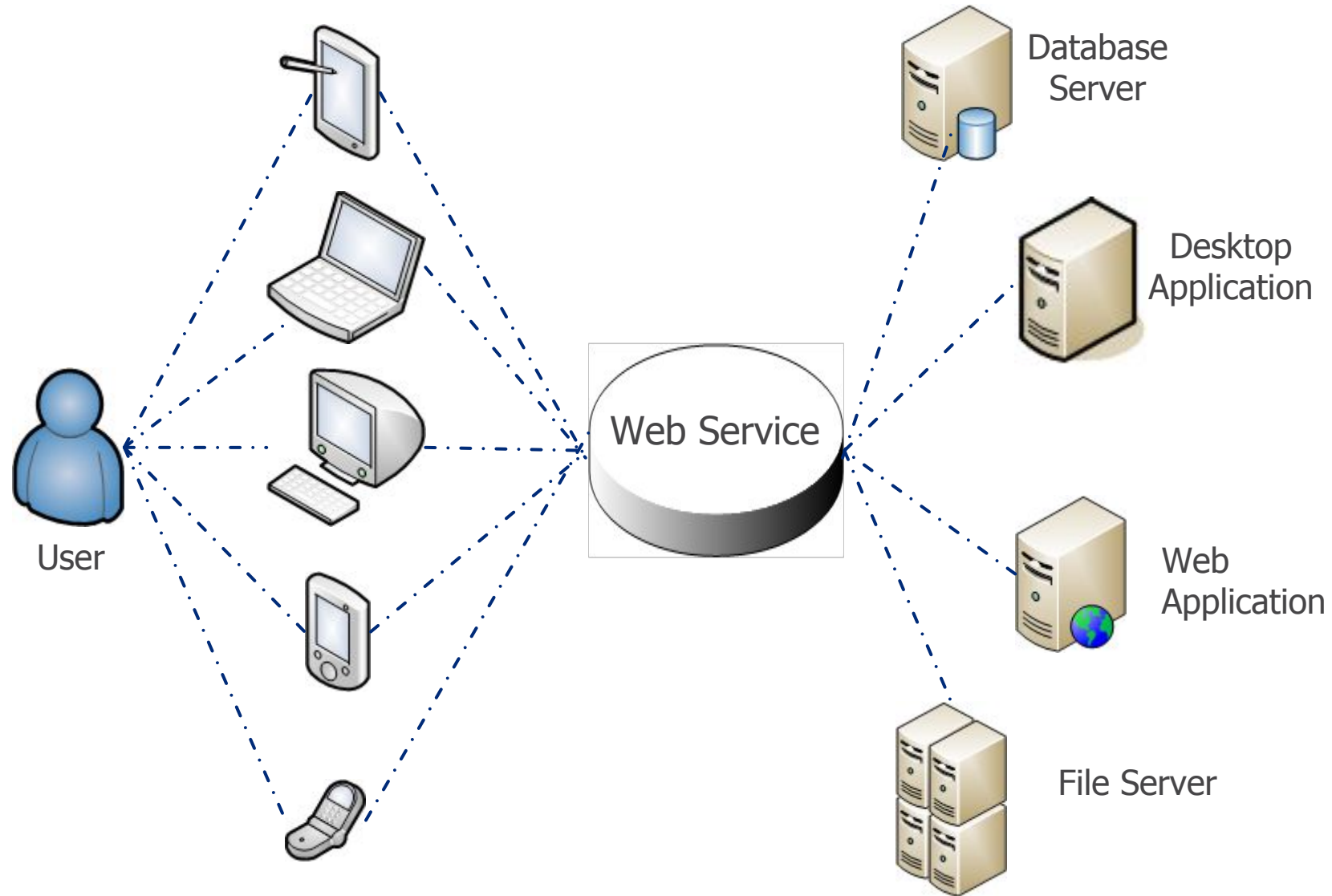
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# Data aggregation services



# Services are everywhere. Why?

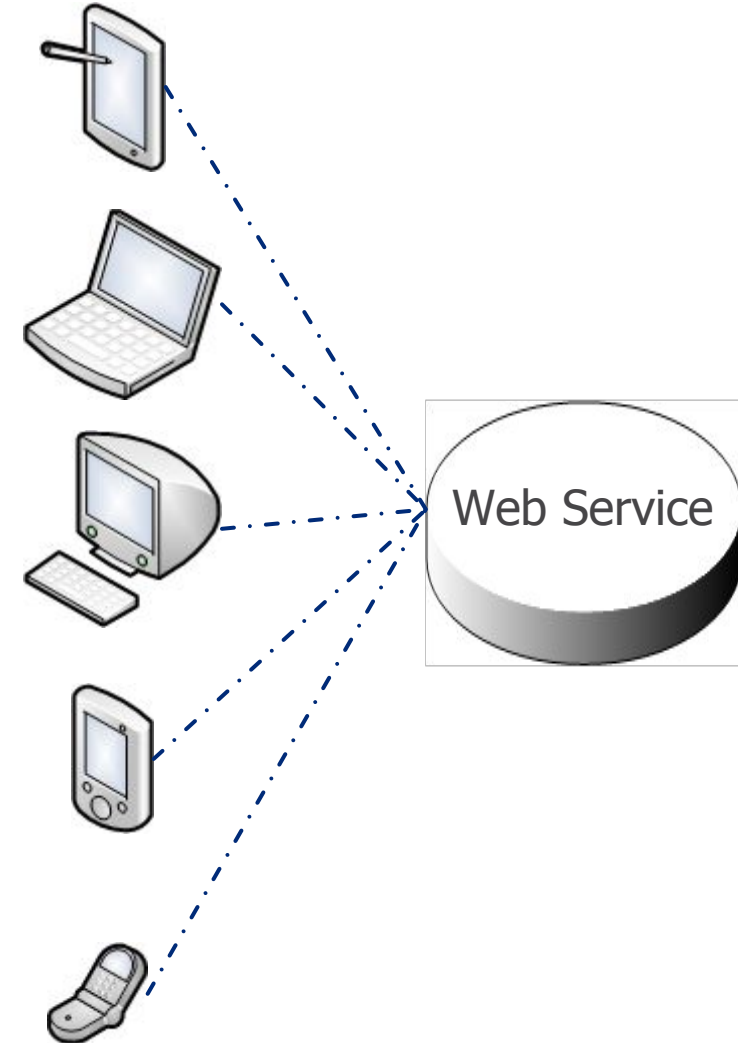


Services are everywhere. Why?

## Reason #1: Common API

Web services are platform-independent.

Different (often incompatible) platforms can talk to each other via web service.





Services are everywhere. Why?

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## Reason #2: High compatibility

Web services often use simple trusted technologies - XML and HTTP.

HTTP (port 80) is often open even in high-security systems and firewalls.

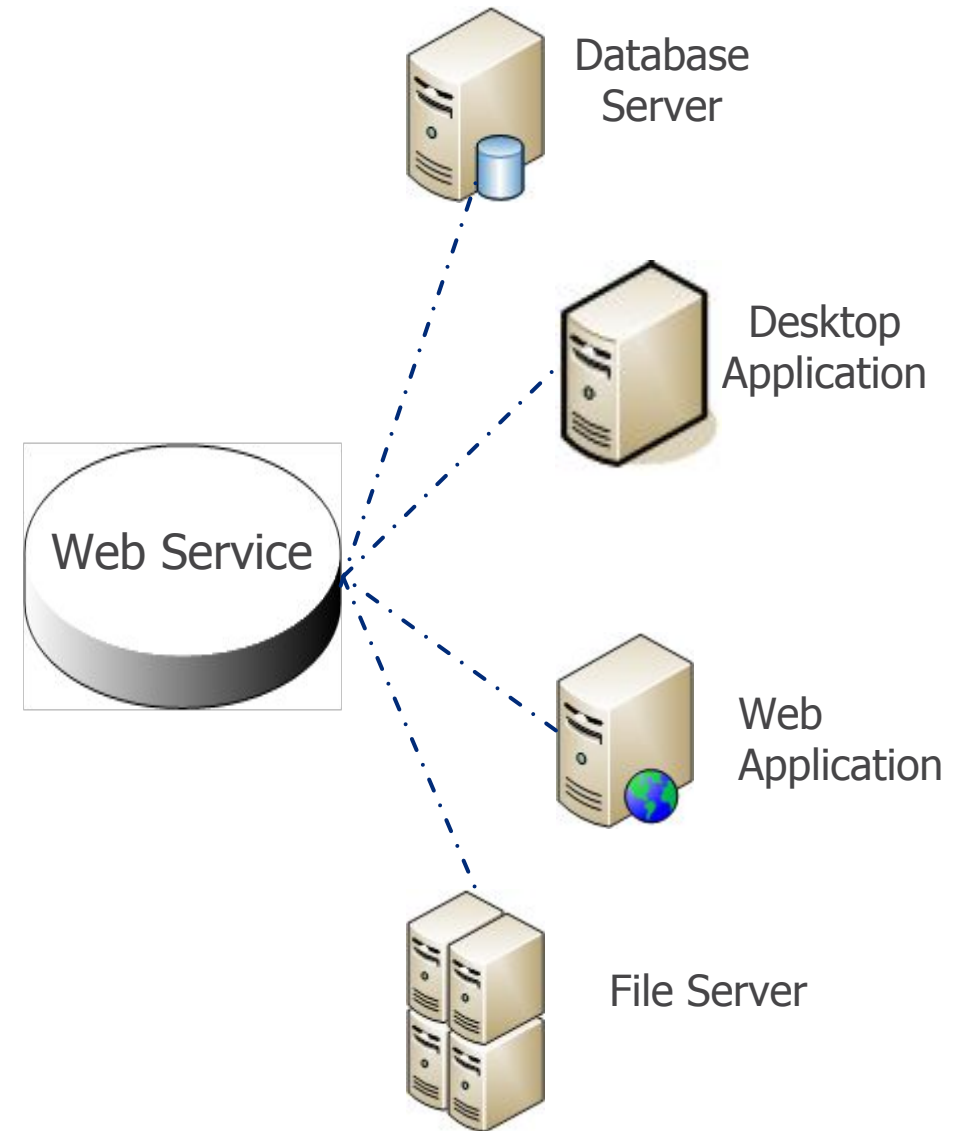


Services are everywhere. Why?

## Reason #3: Black box

Internal implementation is hidden from clients.

Internal system(s) may be developed, tested, upgraded and deployed separately.

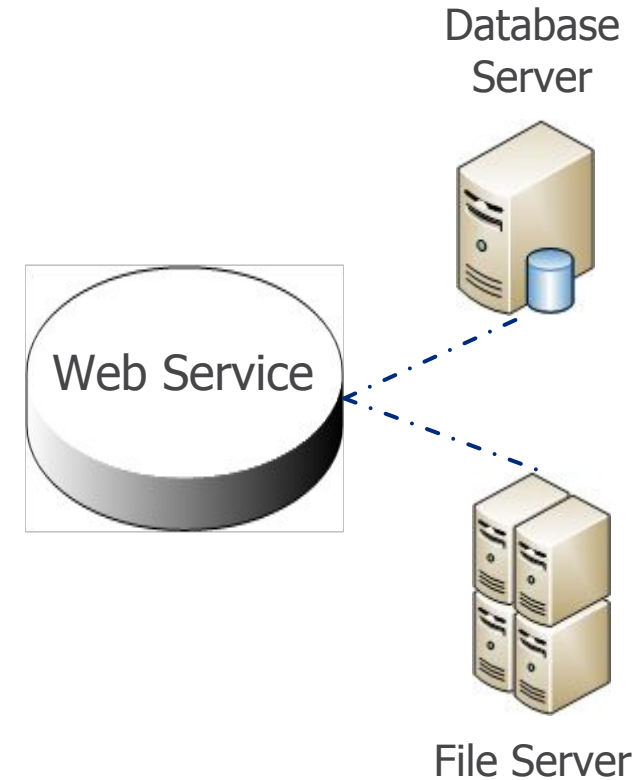


Services are everywhere. Why?

## Reason #4: Security

Web service API defines allowed manipulations.

This provides limited access to internal systems.



## Benefits

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- Open infrastructure
- Platform and language transparency
- Modular design

Integrating network-accessible services, which are interoperable because each has an interface that clearly defines the operations encapsulated in the service.

System, services as building block components may be characterized as *unassociated* and *loosely coupled*.

# History of Web-services

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early 1990s



DCE/RPC

```
/* echo.idl */  
[uuid(2d6ead46-05e3-11ca-7dd1-426909beabcd), version(1.0)]  
interface echo {  
    const long int ECHO_SIZE = 512;  
    void echo(  
        [in]          handle_t h,  
        [in, string]  idl_char from_client[ ],  
        [out, string] idl_char from_server[ECHO_SIZE]  
    );  
}
```

# History of Web-services

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early 1990s

soon

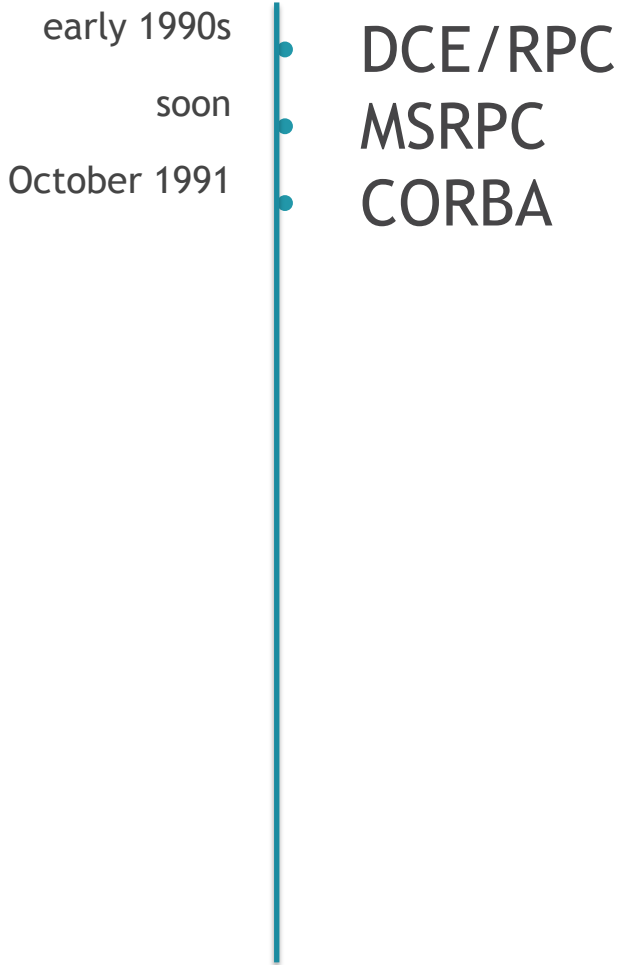
• DCE/RPC

• MSRPC



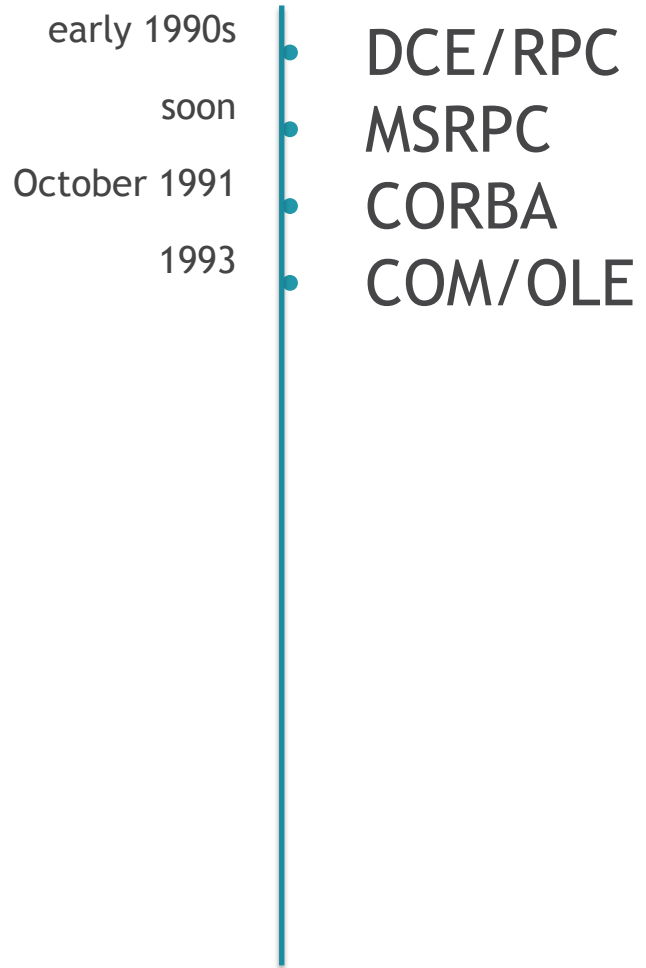
# History of Web-services

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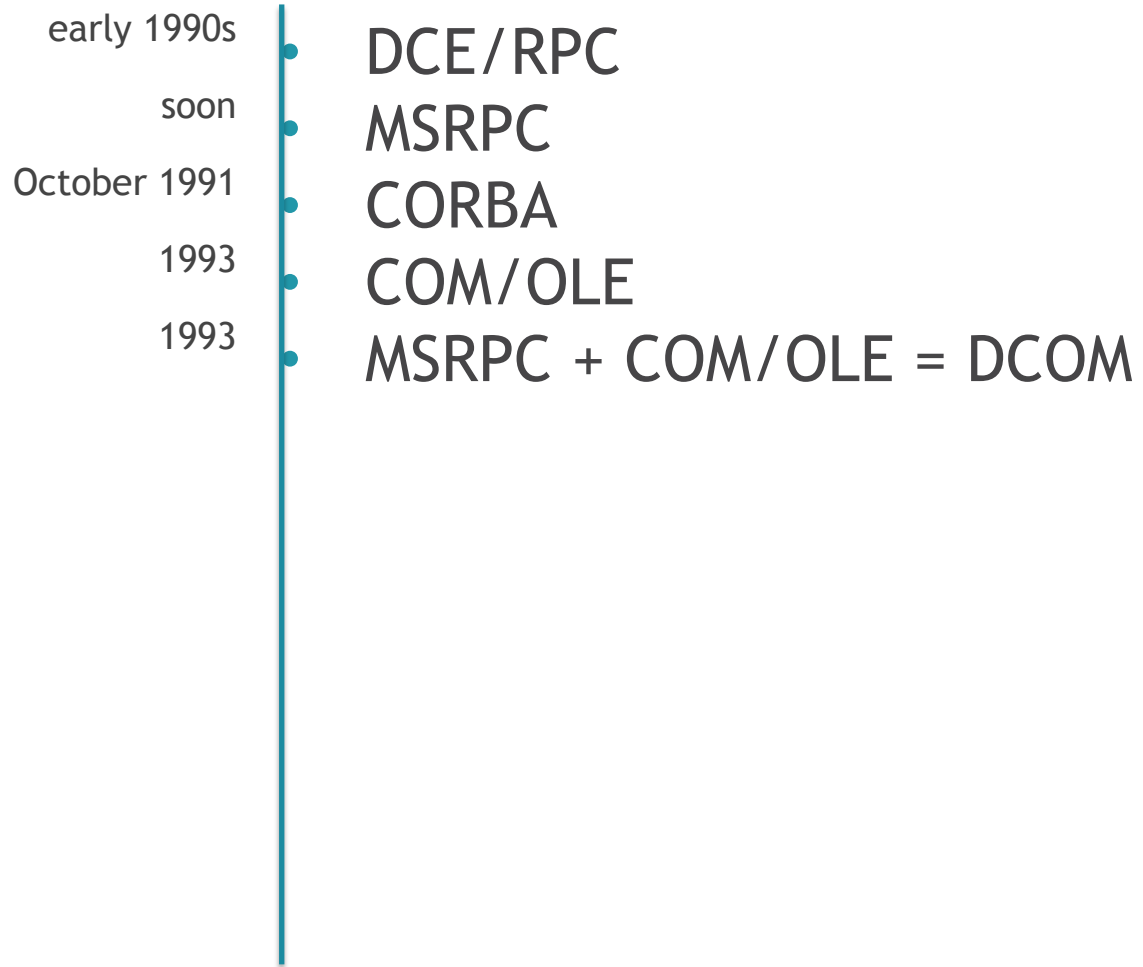


# History of Web-services

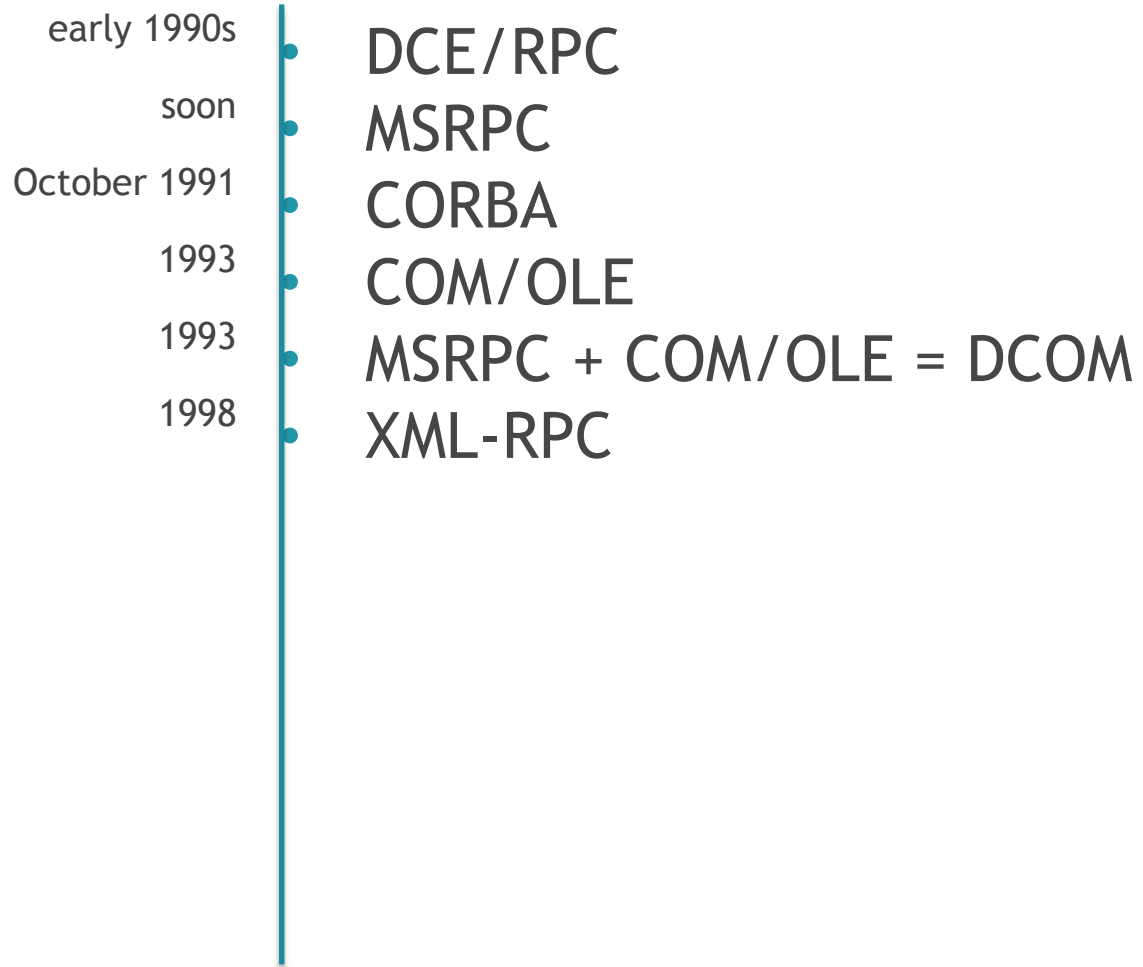
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# History of Web-services



# History of Web-services



### Request

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<methodCall>
  <methodName>stock.getPrice</methodName>
  <params>
    <param>
      <value><string>IBM</string></value>
    </param>
  </params>
</methodCall>
```

### Response

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<methodResponse>
  <params>
    <param>
      <value><double>34.5</double></value>
    </param>
  </params>
</methodResponse>
```

## History of Web-services > XML-RPC > Datatypes

- Integer: `<i4>` or `<int>`
- Boolean: `<boolean>` with value of 0/1 or true/false
- String: `<string>`
- Double: `<double>`
- Date/time: `<dateTime.iso8601>19980717T14:08:55</dateTime.iso8601>`
- Base64: `<base64>`
- Struct:

```
<struct>
  <member>
    <name>something</name>
    <value><i4>1</i4></value>
  </member>
</struct>
```
- Array:

```
<array>
  <data>
    <value><i4>1404</i4></value>
    <value><string>Some string</string></value>
  </data>
</array>
```
- Nil: `<nil/>`

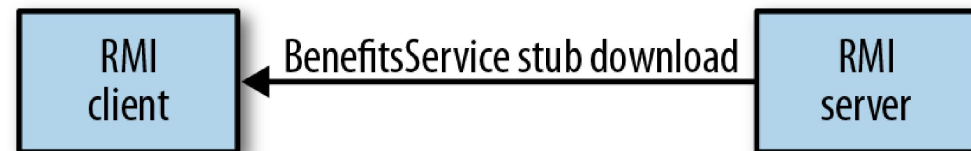
## XML-RPC

- Text
- HTTP (later SMTP)



## DCE/RPC

- Binary
- Any other



# Benefits and drawbacks

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## Benefits

- Robust standard with long history and solid support from nearly all programming languages
- XML-RPC doesn't need in general any additional “contract” like WSDL, WADL etc.
- XML-RPC supports all basic datatypes “out of box”

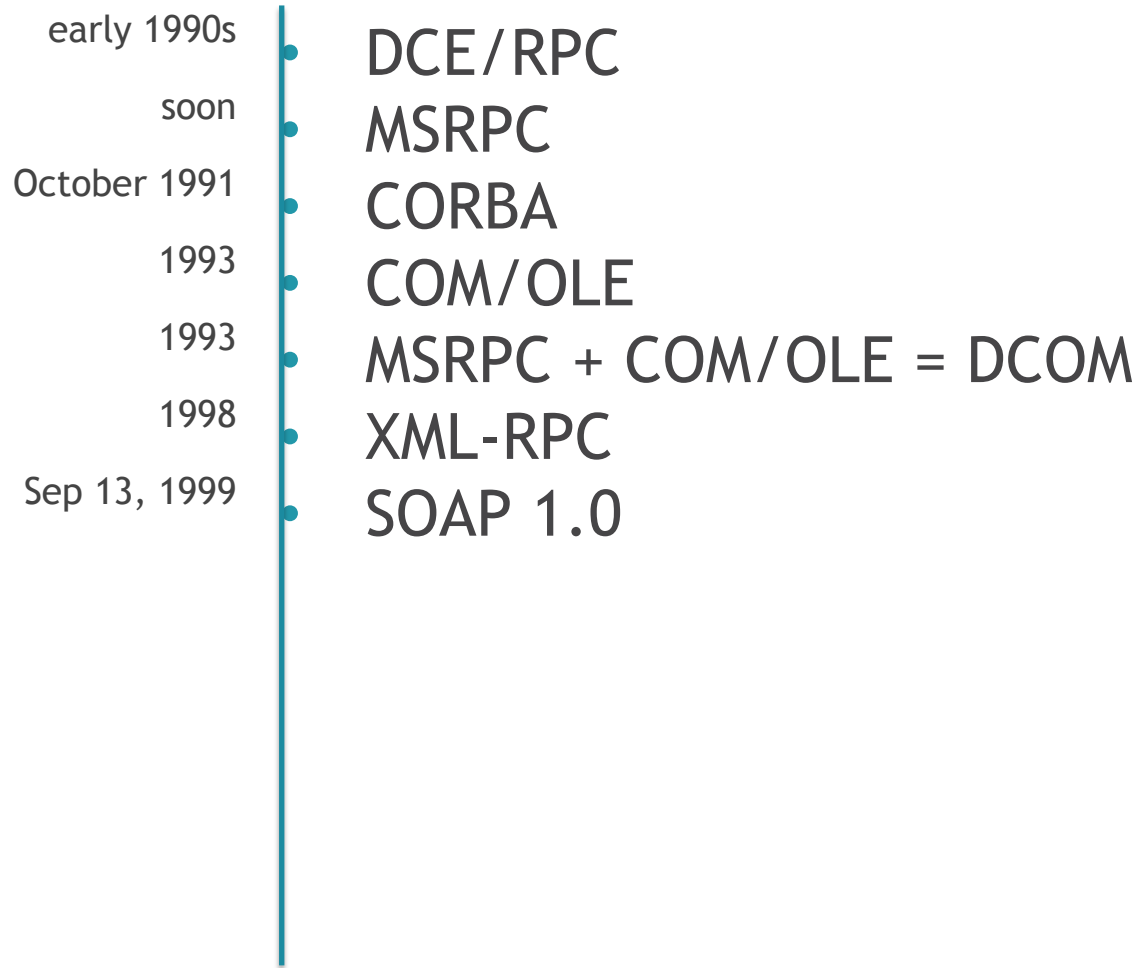
## Drawbacks

- XML is too verbose (in comparison with JSON)
- Usage of custom datatypes is complicated

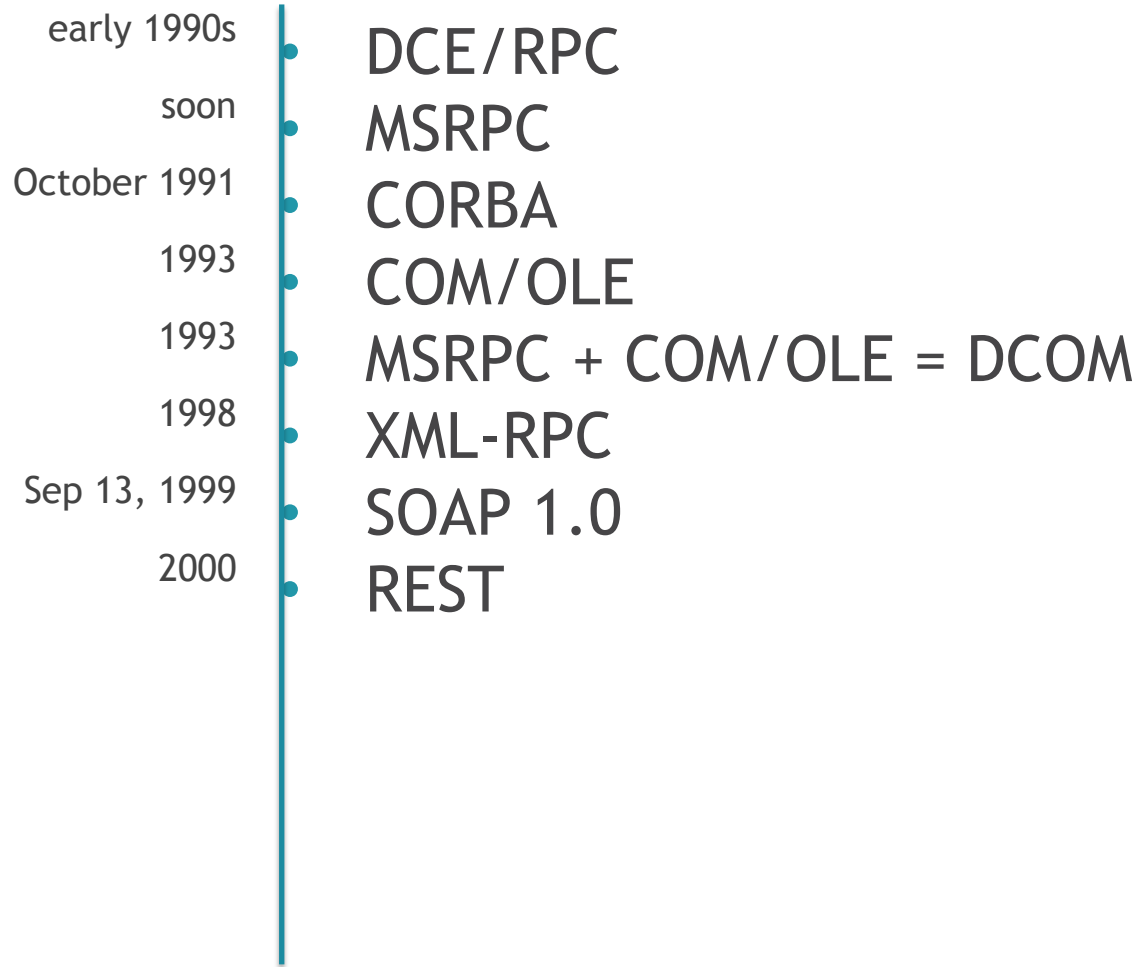


# XML-RPC Demo

# History of Web-services



# History of Web-services



# REST Request/Response Example

## Request

```
POST /stock
Host: www.stocks.com
Authorization: Basic xxxxxxxxxxxxxxxxxxxx
Accept: application/json
Content-Length: nnn
Content-Type: application/json
```

```
{
  "name": "IBM",
  "price": "34.5"
}
```

## Response

```
HTTP/1.1 201 Created
Content-Type: application/json
Content-Length: nnn
```

```
{
  "name": "IBM",
  "price": "34.5"
}
```

# Benefits and drawbacks

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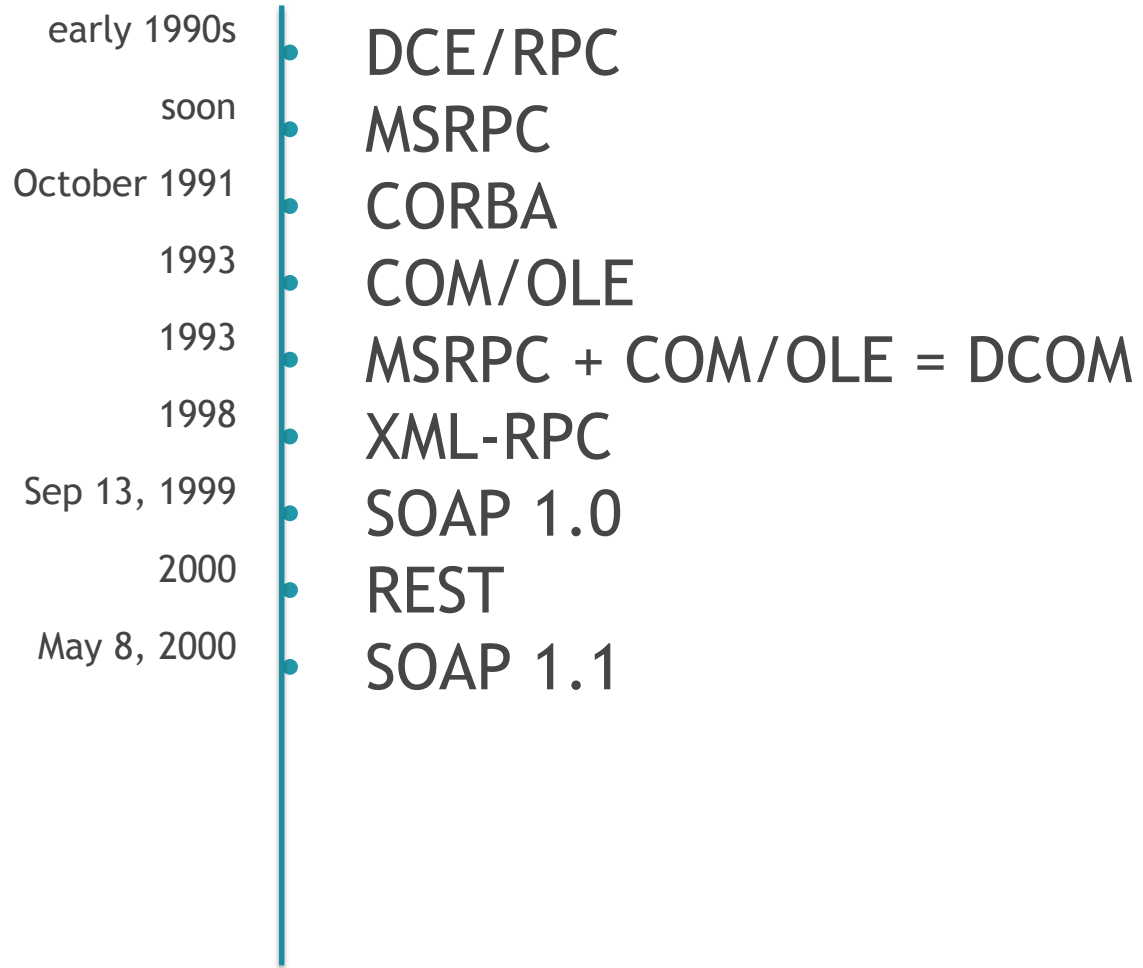
## Benefits

- Can use any encoding (XML, JSON, etc.)
- Easy and relatively fast implementation
- Doesn't require contract like WSDL
- Reuses HTTP protocol features instead of inventing new

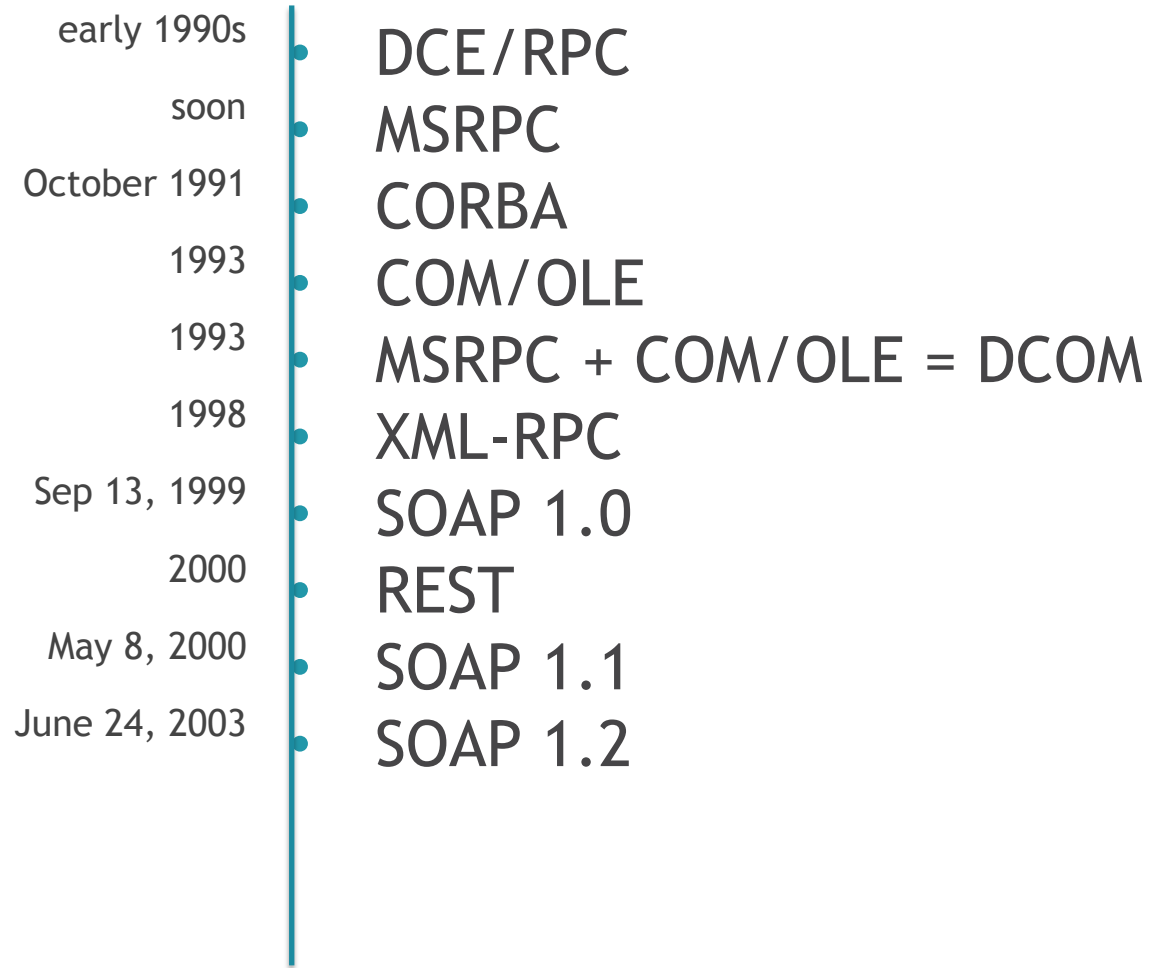
## Drawbacks

- Not a standard - limited support from programming languages
- As it doesn't have schemas and formal contract might be bad documented

# History of Web-services



# History of Web-services



# SOAP Request/Response Example

## Request

```
POST /stock HTTP/1.1
Host: www.stocks.org
Content-Type: application/soap+xml; charset=utf-8
Content-Length: nnn
```

```
<?xml version="1.0"?>
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soap-encoding">
  <soap:Body xmlns:m="http://www.example.org/stock">
    <m:GetStockPrice>
      <m:StockName>IBM</m:StockName>
    </m:GetStockPrice>
  </soap:Body>
</soap:Envelope>
```

## Response

```
HTTP/1.1 200 OK
Content-Type: application/soap+xml; charset=utf-8
Content-Length: nnn
```

```
<?xml version="1.0"?>
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soap-encoding">
  <soap:Body xmlns:m="http://www.example.org/stock">
    <m:GetStockPriceResponse>
      <m:Price>34.5</m:Price>
    </m:GetStockPriceResponse>
  </soap:Body>
</soap:Envelope>
```



# Benefits and drawbacks

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## Benefits

- Robust standard with long history and solid support from nearly all programming languages
- WSDL allows automatic method generation and serves as documentation even if there's no documentation
- Allows much more functionality in comparison with XML-RPC
- Supports all basic datatypes “out of box”
- Allows usage of custom data (XSD-defined)

## Drawbacks

- XML is too verbose (in comparison with JSON)
- Relatively time-consuming development (requires WSDL, XSD)
- Standard is too universal - most services don't use all features

# Web Services Types

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## By invocation target type:

- Method call (XML-RPC)
- Message transfer (SOAP)
- Resource manipulation (REST)

## Each Web Service relies on at least two protocols:

- Data encoding protocol  
Determines how data is represented.
- Transport protocol  
Determines how data is transmitted.