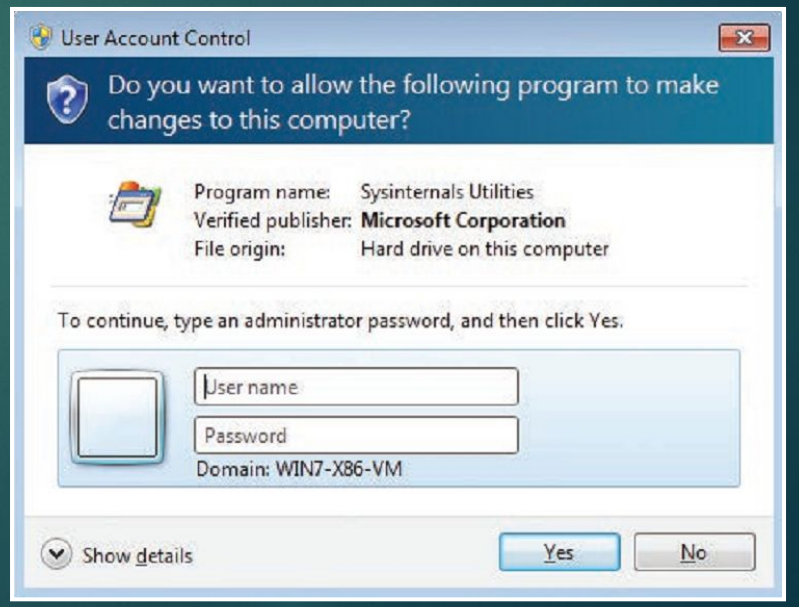
WINDOWS CORE CONCEPTS

ADMINISTRATIVE RIGHTS

L1
P1

- Administrative rights
- User rights
- Effective administrative control
- User Account Control (UAC)
  - Silently
  - Prompt for Consent
  - Prompt for Credentials
- Access tokens for logon sessions



PROCESSES, JOBS & THREADS

Each **process** contains:

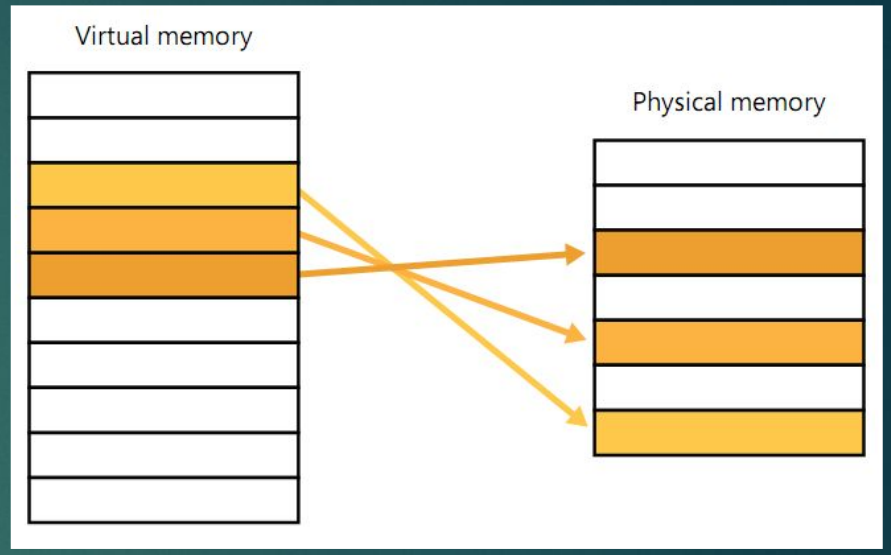
- PID
- At least one thread
- Private Virtual address space
- An executable program
- Handles
- Access token

Each **thread** contains:

- TID
- The contents of a set of CPU registers
- Kernel mode stack
- User mode stack
- Thread-local storage (TLS)
- Access token [*optional*]

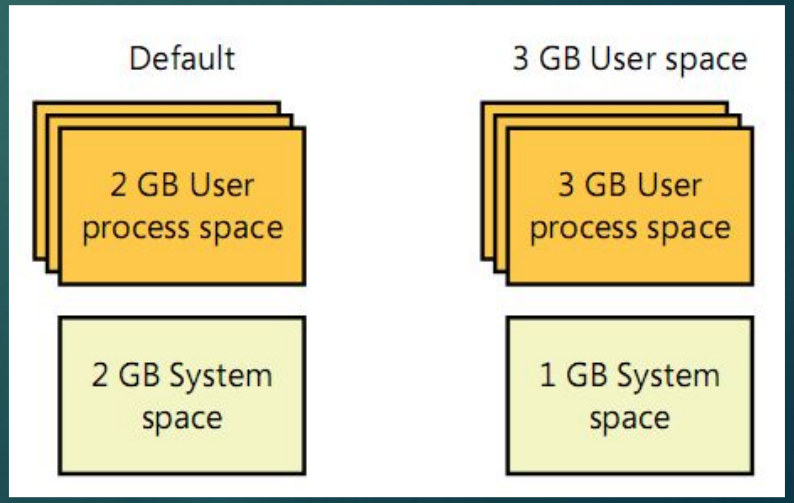
VIRTUAL MEMORY

- Mapping
- Paging
- *Increaseuserva* boot option
- Address Windowing Extension (AWE)



Typical address space for 32-bit – 2 GB + 2 GB

Typical address space for 64-bit – 8 TB + 8 TB



KERNEL MODE & USER MODE

Kernel mode highlights:

- Designated for OS code (system services & device drivers)
- Access to all system memory and all CPU instructions
- Single virtual address space
- Driver-signing mechanism
- Kernel mode code signing (KMCS)

User mode highlights:

- designated for user applications
- Indirect access to resources through system service calls
- Virtual private address space
- Isolated execution for each process

REGISTRY

- Viewing and changing Registry
- Registry Usage
- Registry Data Types
  - REG_DWORD
  - REG_BINARY
  - REG_SZ
- Registry Logical Structure

Root Key	Abbreviation	Description
HKEY_CURRENT_USER	HKCU	Points to the user profile of the currently logged-on user
HKEY_USERS	HKU	Contains subkeys for all loaded user profiles
HKEY_CLASSES_ROOT	HKCR	Contains file association and COM registration information
HKEY_LOCAL_MACHINE	HKLM	Global settings for the machine.
HKEY_CURRENT_CONFIG	HKCC	Current hardware profile
HKEY_PERFORMANCE_DATA	HKPD	Performance counters

WINDOWS CORE CONCEPTS

OBJECTS & HANDLES

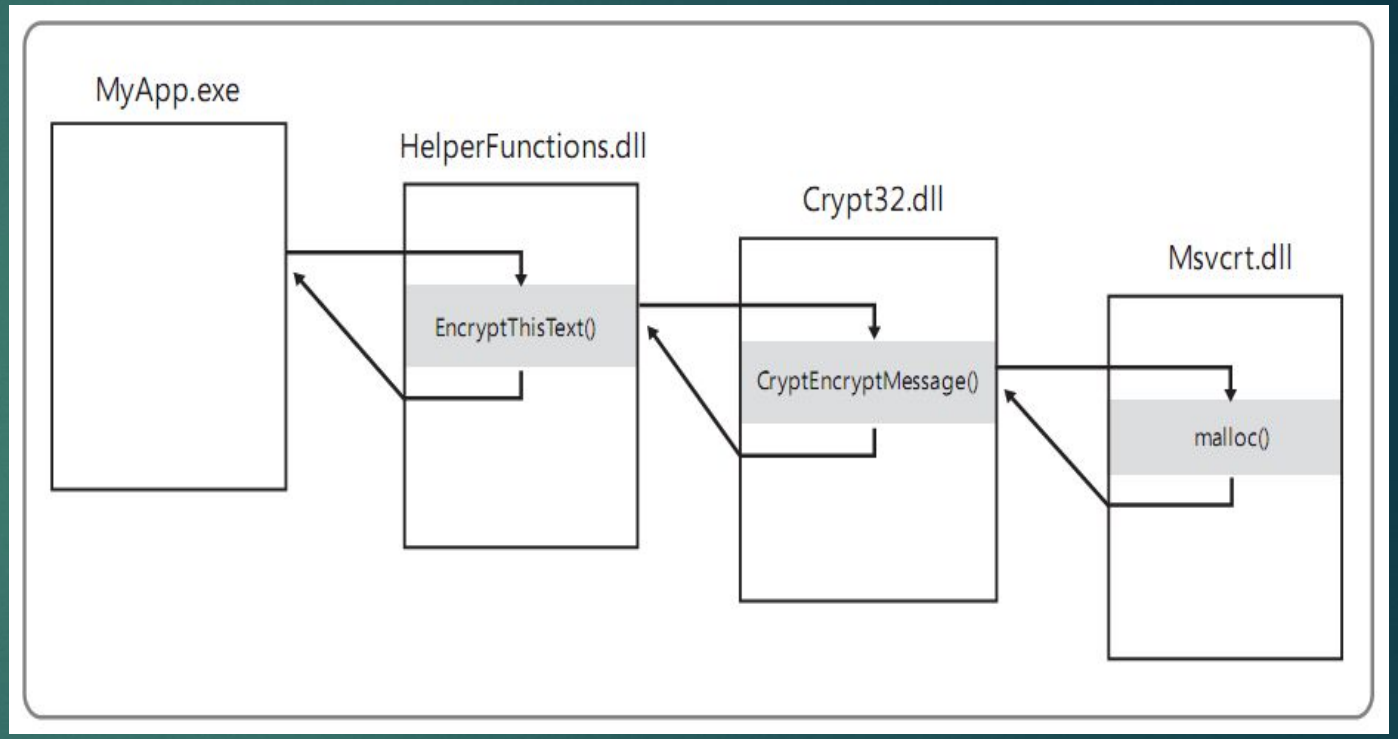
L1
P6

- Objects
  - Providing human-readable names for system resources
  - Sharing resources and data among processes
  - Protecting resources from unauthorized access
  - Reference tracking
- Difference between objects and ordinary data
- Handles

CALL STACKS & SYMBOLS

- What is a call stack?
  - module!function+offset e.g.

    crypt32!CryptEncryptMessage+0x9f
- What are symbols?
  - Full (Private) symbol files
  - Public symbol files
- Configuring symbols
  - DBGHelp.dll path
  - Symbols path
  - srv*c:\symbols*https://msdl.microsoft.com/download/symbols



WINDOWS SESSIONS, STATIONS & DESKTOPS

- Overview of Sessions, Window stations and Desktops hierarchy
- Remote desktop services sessions
  - RDS session = TS session
  - Session0 != Console session
- Fast user switching
- Windows stations
- Desktops