

Exceptions handling

```
1  #include <iostream>
2  using namespace std;
3  int main(int argc, char** argv) {
4      int x = -10;
5      cout << "before try\n";
6      try{
7          cout << "inside try \n";
8          if (x < 0)
9              throw x;
10         cout << "this code never be executed\n";
11     }
12     catch(int x){
13         cout << "exception catch!\n";
14     }
15     cout << "cont'd... after catch\n";
16     return 0;
17 }
```

```
before try
inside try
exception catch!
cont'd... after catch
```

Exceptions handling

```
1  #include <iostream>
2  using namespace std;
3  int main(int argc, char** argv) {
4  //There is a special catch block called 'catch all' catch(...)
5  //that can be used to catch all types of exceptions.
6  try{
7      throw 10;
8  }
9  catch(char ch){
10     //char exception didn't exist
11     cout << "char exception catch!\n";
12 }
13 catch(...){
14     //be executed
15     cout<< "default exceptions\n";
16 }
17 return 0;
18 }
```

E:\try_catch\try2\try_catch

default exceptions

Exceptions handling

```
1 #include <iostream>
2 using namespace std;
3 class MyException : public exception{
4     const char* what() const throw(){
5         return "** my exception happened **\n";
6     }
7 } MyExcept;
8 int main(int argc, char** argv) {
9     try{
10         throw MyExcept;
11     }
12     catch(exception& e){
13         cout << e.what() << '\n';
14     }
15     return 0;
16 }
```

C:\Program Files (x86)\Dev-Cpp\ConsolePauser.exe

** my exception happened **

```

2 #include <exception>
3 #include <iomanip>
4 using namespace std;
5 float divide_by_zero(float x, float y) {
6     if (y == 0)
7         throw y;
8     else
9         return x/y;
10 }
11 int main(int argc, char** argv) {
12     try{
13         divide_by_zero(1.0f, 0.0f);
14     }
15     catch(float e) {
16         cout.fill('*');
17         cout<<setw(10)<<"catch " <<setw(5)<<e<<endl;
18     }
19     double prec = 1.234567;
20     for (int i = 1; i < 8; i++){
21         cout<<setprecision(i)<<prec<<endl;
22     }
23     return 0;
24 }

```

****catch ****0
1
1.2
1.23
1.235
1.2346
1.23457
1.234567

Exceptions handling

```
double hMean(double a, double b);
int main(void)
{
    double x, y, z;
    cout << "enter two numbers: ";
    while (cin >> x >> y) {
        try { z = hMean(x, y); }
        catch (const char* s) {
            cout << s << endl;
            cout << "enter a new pair of numbers: ";
            continue;
        }
        cout << "harmonic mean of " << x << " and " << y
            << " is " << z << endl;
        cout << "enter the next set of numbers <q to quit>: "; }
    cout << "bye!\n";
    return (0);
}

double hMean(double a, double b) {
    if (a == -b)
        throw "bad hMean() arguments: a = -b not allowed";
    return 2.0*a*b / (a + b);
}
```

enter two numbers: 2 3
harmonic mean of 2 and 3 is 2.4
enter the next set of numbers <q to quit>: 3 -3
bad hMean() arguments: a = -b not allowed
enter a new pair of numbers: 5 90
harmonic mean of 5 and 90 is 9.47368
enter the next set of numbers <q to quit>: q
bye!

**THANK YOU
FOR
YOUR
ATTENTION
ANY QUESTIONS?**

