Idle

The machine work normal. See video on folder.

Error 1: Breakage control

The following functions should be displayed as animations. When an error occurs in the system, a siren sounds and red lights flash above the machine:

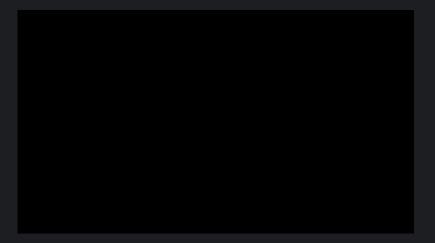
Error played Breakage control: the film is cut due to an error in the material and the PU-material is released in the machine. The sensor detects the error and alerts the player. By pressing a button by the player, an animated hand appears. This opens the flap of the machine. The foil is pulled out by hand. Then a first clip is set and the break is cut off. (Little cleaning required as machine stops immediately). The hand closes the machine and the system is ready for use again. By pressing another button, the machine is put back into operation.



Error 2: End of clip supply

The following functions should be displayed as animations. When an error occurs in the system, a siren sounds and red lights flash above the machine:

End of clip supply: The machine runs out of clips and alerts the player. The player must then remove the clip strip by hand and insert new clips, which are then automatically placed back into the machine. By pressing another button, the machine is put back into operation.



Error 3: End of film

The following functions should be displayed as animations. When an error occurs in the system, a siren sounds and red lights flash above the machine:

End of film: When a roller is empty, the sensor detects this and reports it to the player. The player can then see the roller move up/down and the machine stop. An animated hand then changes the required roll, which then positions itself in the machine again. By pressing a button, the machine is put back into operation.

Error 4: Detection of film splice

The following functions should be displayed as animations. When an error occurs in the system, a siren sounds and red lights flash above the machine:

Detection of film splices: Individual roll parts are attached to each other by adhesive tape. They are not stable enough to pull it through and stops. The player is then alerted of the mistake. Then the same procedure as with Breakage Control. By pressing a button by the player, an animated hand appears. This opens the flap of the machine. The foil is pulled out by hand. Then a first clip is set and the break is cut off. The hand closes the machine and the system is ready for use again. By pressing another button, the machine is put back into operation.