

Искусственный Интеллект

A white humanoid robot is shown from the back, reaching out towards a glowing blue digital background. The background is filled with intricate circuit patterns and binary code (0s and 1s) that appear to be floating in a 3D space. The robot has a sleek, futuristic design with visible joints and a helmet-like head. The overall scene conveys a sense of artificial intelligence and digital technology.

Гильданов Алмаз
Венерович
11А класс



ВВЕДЕНИЕ

1) Актуальность

2) Гипотеза

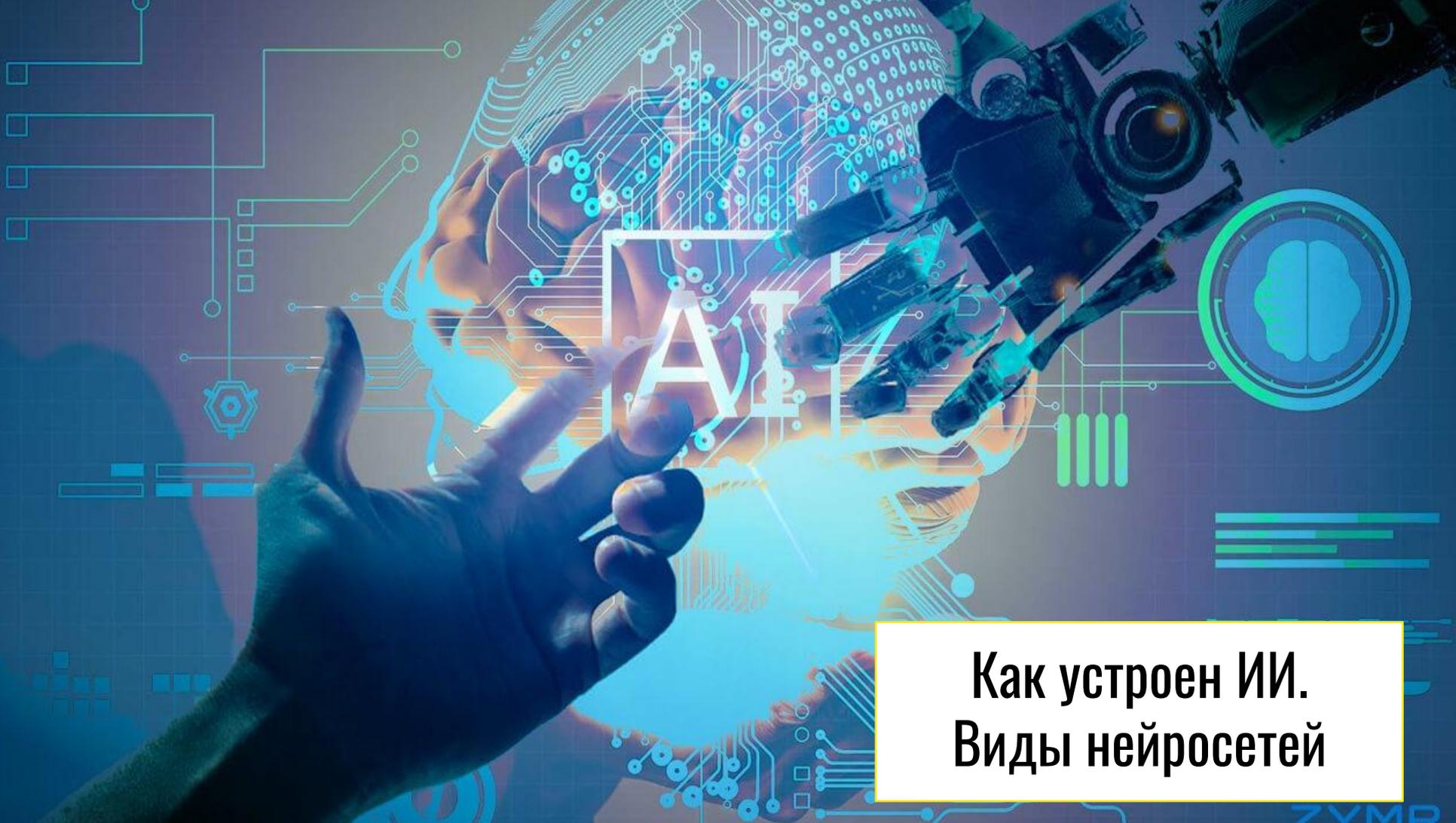
3) Цель

4) Задачи

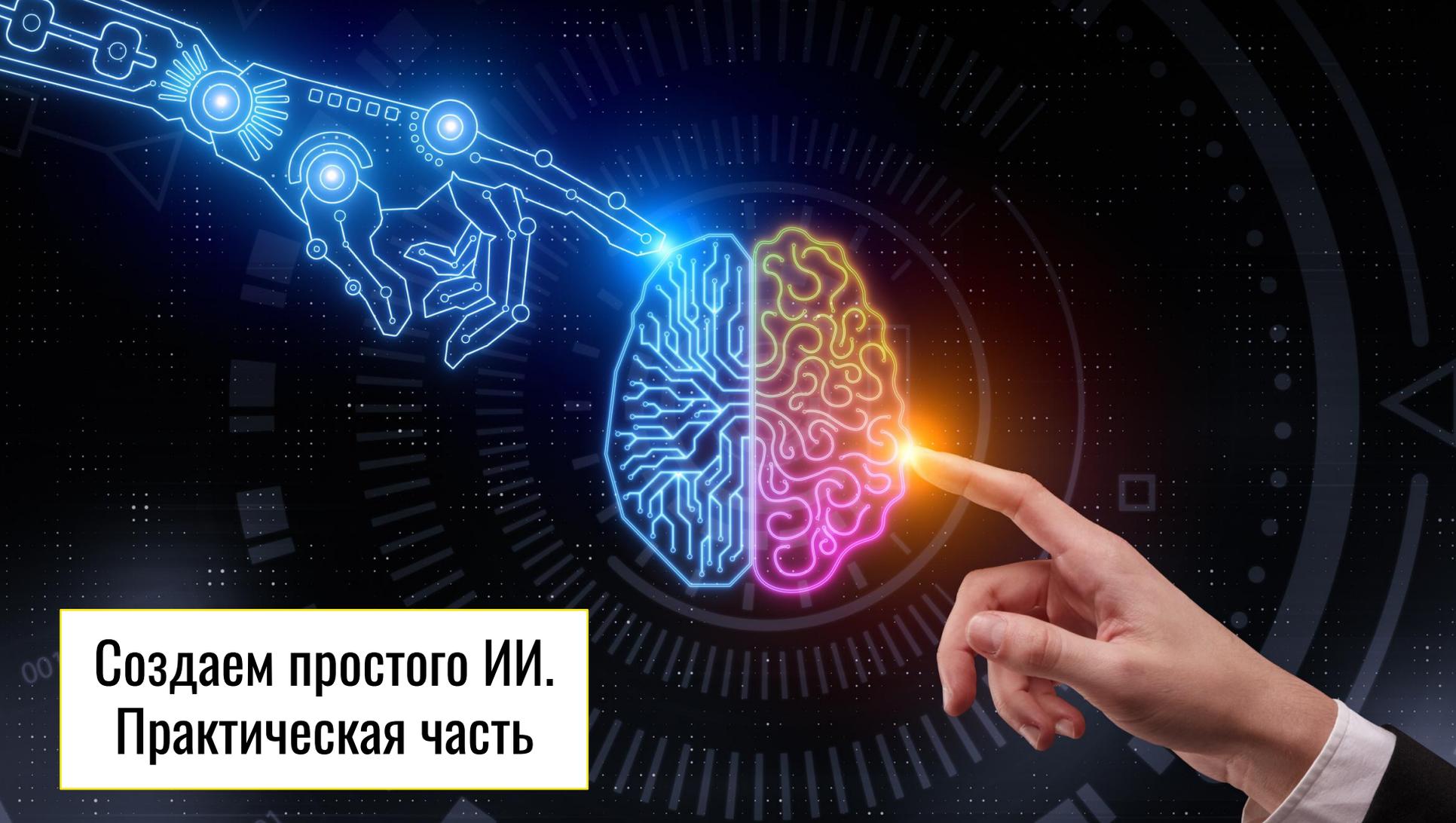
5) Методы

6) Практическая часть.

Создание ИИ

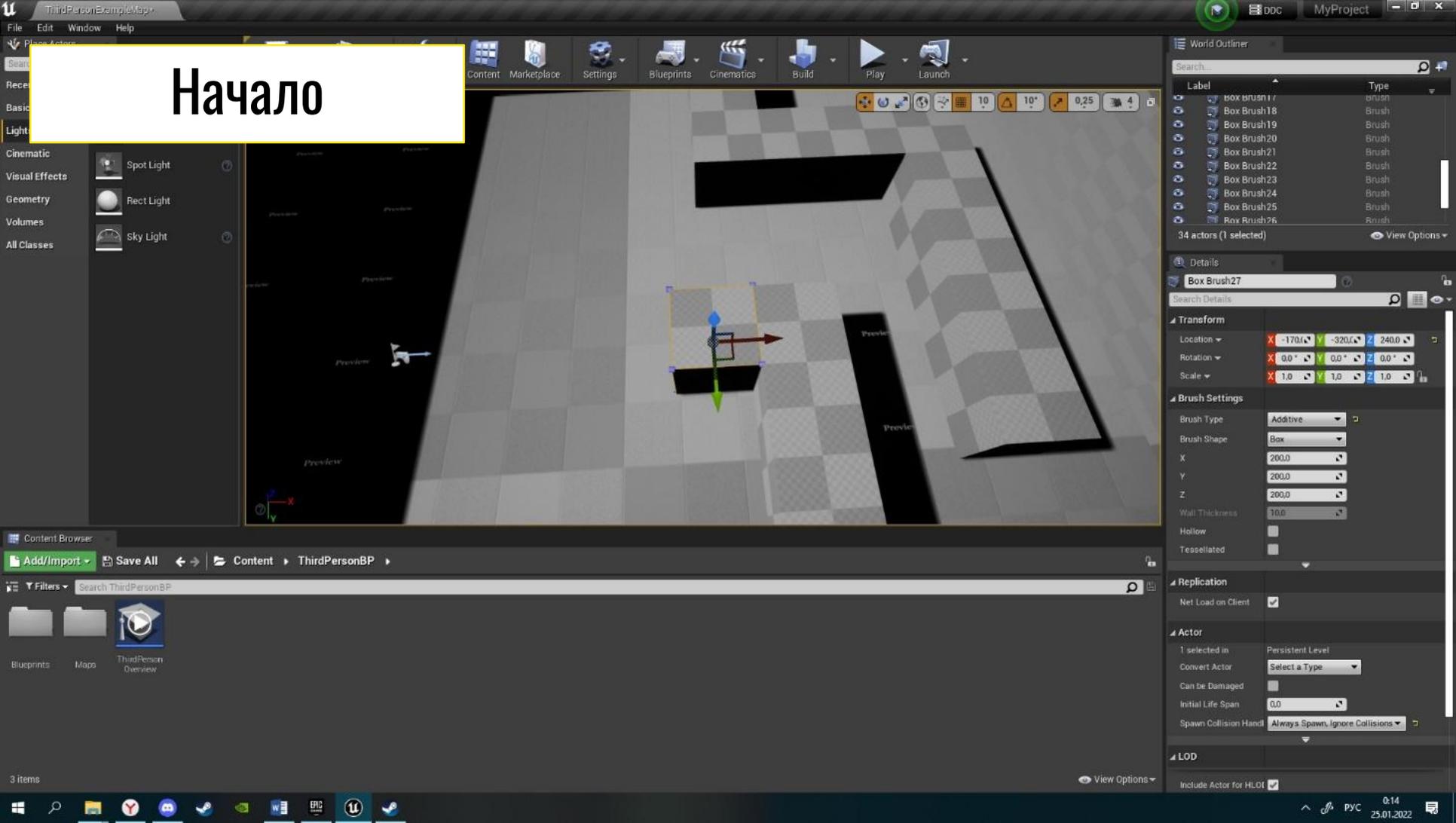


**Как устроен ИИ.
Виды нейросетей**

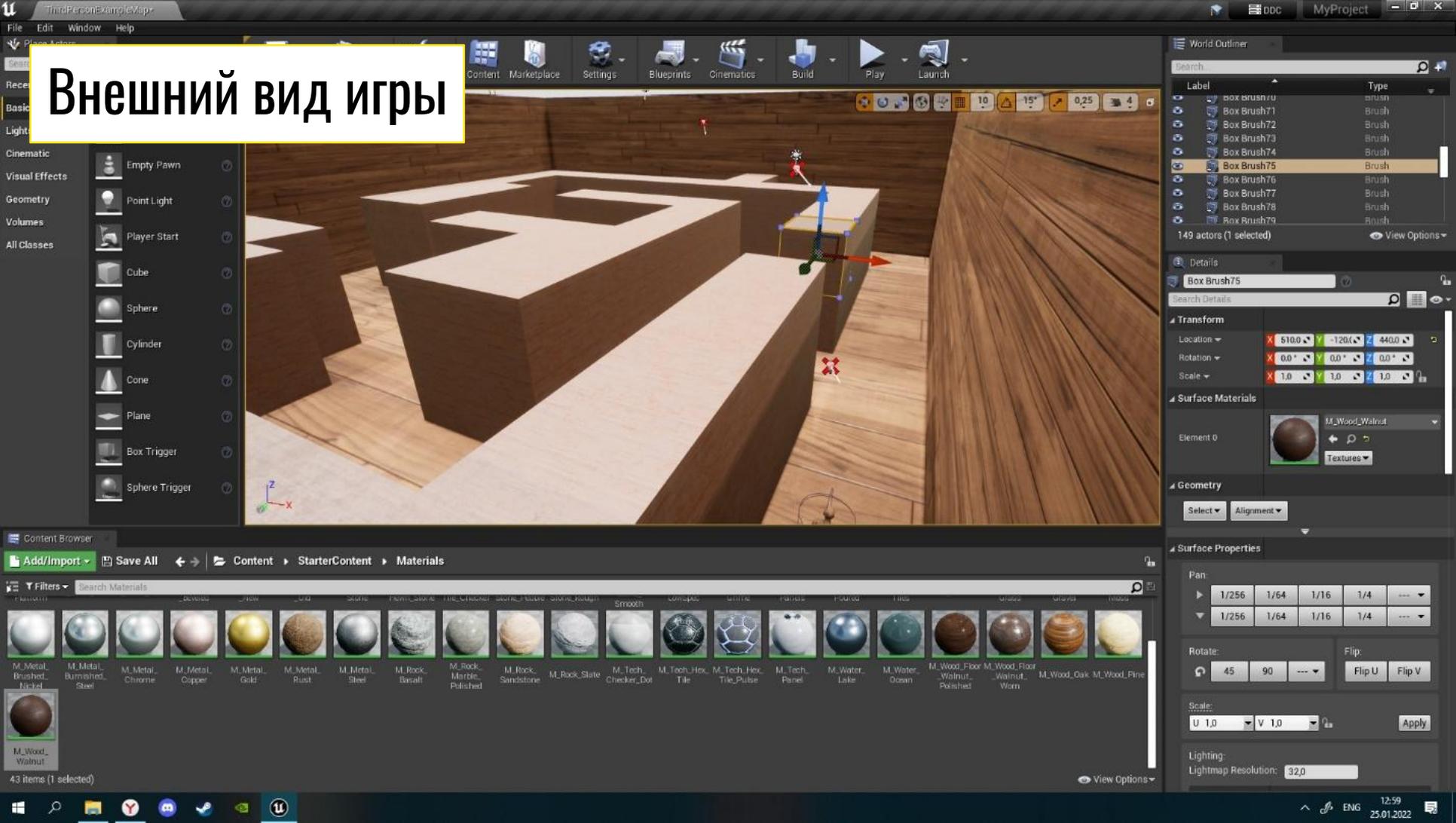


**Создаем простого ИИ.
Практическая часть**

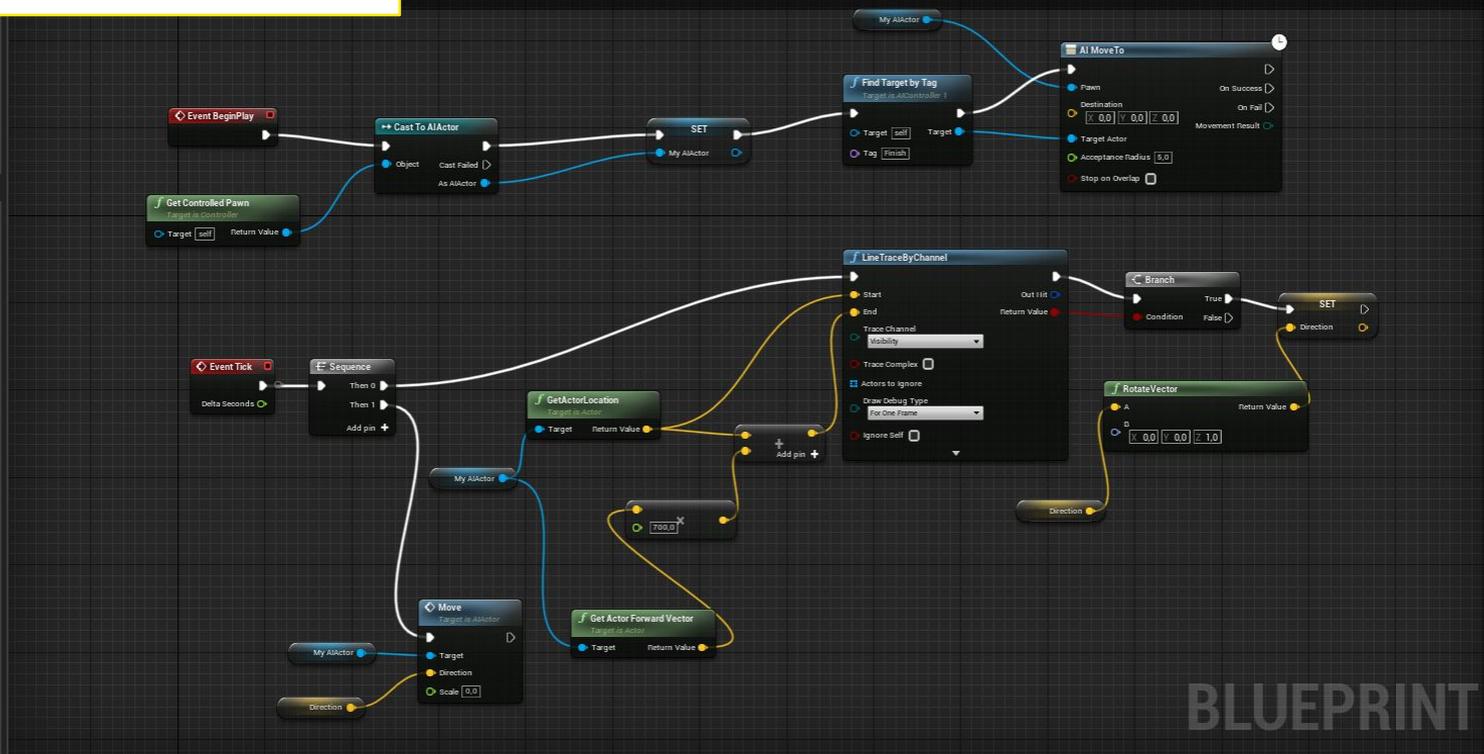
Начало



Внешний вид игры



Код ИИ



Parent class: AIController

Search Details

Actor Tick

- Start with
- Tick Interval: 0.0
- Allow Tick

Default

- Direction: X, Y, Z

AI

- Start Allow
- Stop AI Log
- Skip Extra
- Allow Strat
- Wants Play
- Set Control
- Default Name: []

Controller

- Transform

Replication

- Only Relevant
- Always Replicate
- Replicate For
- Net Load
- Net Use On
- Replay Use
- Replicates
- Net Dormant: Awake
- Net Cull Distance: 225000000.0
- Net Update Rate: 100.0
- Min Net Update Rate: 2.0
- Net Priority: 1.0

Actor

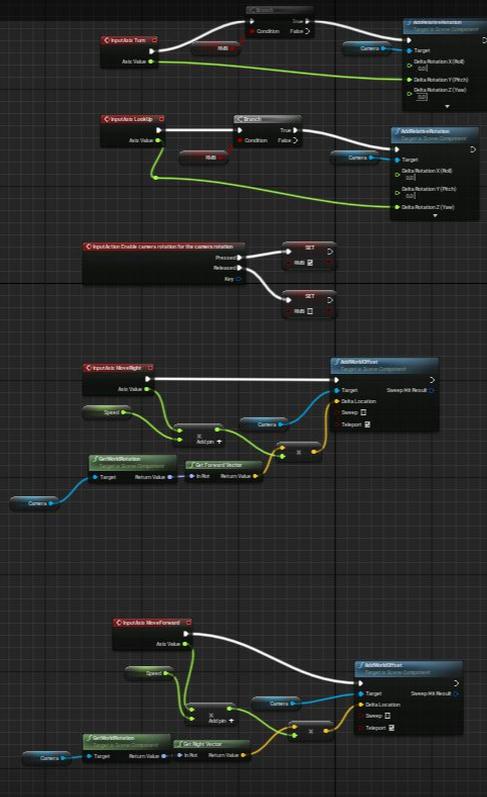
- Can be Destroyed
- Initial Life: 0.0
- Spawn Color: Always Spawn

Compiler Results

Clear

Код Камеры

Class Settings Class Defaults Simulation Play No debug object selected Debug Filter



Details

Search Details

Variable

Variable N Speed

Variable T Float

Instance E

Blueprint f

Tooltip

Expose on

Private

Expose to

Category Default

Slider Ran

Value Ran

Replicatio None

Replicatio None

Default Value

Speed 20.0

BLUEPRINT

Packaging project for Windows (64-bit)...

Cancel

Show Output Log

Compiler Results

13662 411 Compile of Spc successful [in 55 ms] / /C:/Program Files/Epic Games/Unreal Engine/Engine/Source/Programs/ThirdPersonBP/Blueprints/Spc_Spc

Результат



World Outliner

Label	Type
DirectionalLight3	DirectionalLight
DirectionalLight4	DirectionalLight
DirectionalLight5	DirectionalLight
DirectionalLight6	DirectionalLight
DirectionalLight7	DirectionalLight
Finish	TargetPoint
GameNetworkManager	GameNetworkMar
GameSession	GameSession
GameStateBase	GameStateBase

166 actors [View Options](#)

Details

Select an object to view details.

Packaging project for Windows (64-bit)...

Cancel

Show Output Log

23:52
14.02.2022

The background features a dark blue field with a faint hexagonal grid. On the left, there are glowing blue wavy lines. In the center, a white outline of a human brain is visible. To the right of the brain, there are glowing blue circuit traces and binary code (0s and 1s) arranged in a circular pattern. A central yellow box contains the text.

Подводим итоги